# **Random Tricks**

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## Outline

# **9** Random Tricks

- 9.1 Hashing Balls Into Bins
- 9.2 Universal Hashing
- 9.3 Perfect Hashing
- 9.4 Primality Testing
- 9.5 Schöning's Satisfiability
- 9.6 Karger's Cuts

## **Uses of Randomness**

- Since it is likely that BPP = P, we focus on the more fine-grained benefits of randomization:
  - simpler algorithms (with same performance)
  - improving performance (but not jumping from exponential to polytime)
  - improved robustness
- Here: Collection of examples illustrating different techniques
  - fingerprinting / hashing
  - exploiting abundance of witnesses
  - random sampling

# 9.1 Hashing – Balls Into Bins

## **Fingerprinting / Hashing**

- ► Often have elements from huge universe U = [0..u] of possible values, but only deal with few actual items  $x_1, \ldots, x_n$  at one time. Think:  $n \ll u$
- Fingerprinting can help to be more efficient in this case
  - ▶ fingerprints from [0..*m*)
  - ▶ m ≪ u
  - Hash Function  $h: U \rightarrow [0..m)$

h will have collisions  $(x, y \in \mathcal{U} \ s \ h(x) = h(y))$ 

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- Classic Example: hash tables and Bloom filters

Hash Tables

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Performence :





#### **Uniform – Universal – Perfect**

Randomness is essential for hashing to make any sense! Three very different uses

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- **1.** *uniform hashing assumption*: (optimistic, often roughly right in practice!) How good is hashing if input is "as nicely random" as possible?
- 2. Since fixed *h* is prone to "algorithmic complexity attacks" (worst case inputs)
   → *universal hashing*: pick *h* at random from class *H* of suitable functions

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**3.** For given keys, can construct collision-free hash function → *perfect hashing* 

## **Uniform Hashing – Balls into Bins**

#### **Uniform Hashing Assumption:**

When *n* elements  $x_1, \ldots, x_n$  are inserted, for their *hash sequence*  $h(x_1), \ldots, h(x_n)$ , all  $m^n$  possible values are **equally likely**.

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 $\rightsquigarrow$  might as well forget data!

#### Balls into bins model (a.k.a. balanced allocations)

throw *n* balls into *m* bins

 $\bigwedge$  Literature usually swaps *n* and *m*!

 $\rightarrow$ 

- each ball picks bin *i. i. d. uniformly* at random
- classic abstract model to study randomized algorithms
  - For hashing, effectively the best imaginable case tends to be a bit optimistic!
  - but: data in applications often not far from this

behavior of data structure completely **independent** of  $x_1, \ldots, x_n$ !

 $B_i = bin of ith ball = 21([0...m])$ 

- $X_j$ : Number of balls in bin j:
- $\rightsquigarrow X_1 \stackrel{\mathcal{D}}{=} \cdots \stackrel{\mathcal{D}}{=} X_m \stackrel{\mathcal{D}}{=} \operatorname{Bin}(n, \frac{1}{m})$
- $\rightarrow$  All  $X_j$  concentrated around expectation  $\frac{n}{m}$  (Chernoff!)

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actually, just shows  $X_i = n/m \pm n^{0.501}$ 

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In balls-into-bins language: What *n* makes it likely that ∃*j* ∈ [*m*] : *X<sub>j</sub>* ≥ 2?
 Compute counter-probability: P[max *X<sub>j</sub>* ≤ 1]

$$1 \cdot \left(1 - \frac{1}{m}\right) \cdot \left(1 - \frac{2}{m}\right) \cdots \left(1 - \frac{n-1}{m}\right)$$
ball 1 ball 2

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► In balls-into-bins language: What *n* makes it likely that  $\exists j \in [m] : X_j \ge 2$ ? Compute counter-probability:  $\mathbb{P}[\max X_j \le 1]$  Taylor series  $e^x = 1 + x \pm O(x^2)$  as  $x \to 0$ 

$$1 \cdot \left(1 - \frac{1}{m}\right) \cdot \left(1 - \frac{2}{m}\right) \cdots \left(1 - \frac{n-1}{m}\right) = e^{-\frac{1}{m}} \cdot e^{-\frac{2}{m}} \cdots e^{-\frac{n-1}{m}} \cdot \left(1 \pm O\left(\left(\frac{n}{m}\right)^2\right)\right)$$

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•  $\mathbb{P}[\max X_j \le 1] = \frac{1}{2}$  for  $n \approx \sqrt{2m \ln(2)}$ , so for m = 365 days, need  $n \approx 22.49$  people

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→ *Can't expect to see all bins close to expected occupancy.* 

# **Fullest Bin**

Theorem 9.1  

$$\begin{aligned}
\hat{X} &= \max_{j \in I \to J} X_j \\
\text{If we throw } n \text{ balls into } n \text{ bins, then w.h.p., the fullest bin has } O\left(\frac{\log n}{\log \log n}\right) \text{ balls.}
\end{aligned}$$
Proof:  

$$\mathbb{P}\left[\max X_j \ge M\right] &\leq m \cdot \mathbb{P}\left[X_1 \ge M\right] \\
\text{under bound}$$

$$\mathbb{P}\left[X_1 \ge M\right] &= \mathbb{P}\left[\bigcup_{\substack{I \le l \neq J}} \text{ balls is I lead in bin } 1\right] \\
\text{If ISM} \\
\leq \binom{N}{M} \mathbb{P}\left(\text{ IF I balls leand in bin } 1\right) \\
\leq \binom{N}{M} \binom{1}{m}^M &= \frac{\binom{N}{M}}{\binom{N}{M} \binom{N}{M}} \leq 1 \\
= \binom{N}{M} \binom{\frac{1}{M}}{\binom{N}{M}} = \frac{\binom{N}{M}}{\binom{N}{M} \binom{N}{M}} = \frac{\binom{N}{M}}{\binom{N}{M} \binom{N}{M}} \xrightarrow{N}{N}$$

## Fullest Bin [2]

**Proof (cont.):** 

...

$$\left(\frac{e}{M}\right)^M \approx \frac{1}{n} \qquad M = c \frac{ln n}{ln ln n}$$

$$\exp\left(\ln\left(\left(\frac{e}{\mu}\right)^{M}\right) = \exp\left(M\left(\ln e - \ln M\right)\right) = \exp\left(-\ln n - \ln\ln e - \ln\ln n\right) \approx \frac{1}{n}$$

to show whp. 
$$\mathbb{P}(\hat{X} \ge M) = O(M^d)$$

$$n \left(\frac{e}{M}\right)^{M} = n \left(\left(\frac{e}{c}\right), \frac{\ell_{n} \ell_{m}}{\ell_{m}}\right)^{C} \frac{e}{\ell_{n} \ell_{m}} \qquad C > e$$

$$= \exp\left(lan + lnn - \frac{c \ln ln \ln n}{\ln lnn} - c \ln n \cdot \frac{ln \ln n}{ln \ln n}\right)$$

$$= \exp\left((1 - c) \ln n + lnn - \frac{c \ln ln \ln n}{ln \ln n}\right)$$

$$= n^{2-c} \cdot \exp\left(lnn \left(\frac{c \ln ln \ln n}{ln \ln n} - 1\right)\right)$$

$$= n^{(1)} \cdot \exp\left(lnn \left(\frac{c \ln ln \ln n}{ln \ln n} - 1\right)\right)$$

$$= 1 \text{ for large } n$$

$$\leq 1 \text{ for large } n$$

 $\leq n^{2-c} = O(n^{-d})$  for c > d+2

• Closer analysis shows for  $n = \alpha m$ , constant  $\alpha$  ("load factor"),

 $\max X_j = \frac{\ln n}{\ln(\ln(n)/\alpha)} \cdot (1 + o(1)) \text{ w.h.p.}$ 

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What can we learn from this?

- 1. Under *uniform hashing assumption*, even **worst case** of chaining hashing cost beats BST.
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 Cool trick: *Power of 2 choices* Assume *two* candidate bins per ball (hash functions), take less loaded bin

 $\rightarrow \max X_j = \ln \ln n / \ln 2 \pm O(1)$  (!)

analysis more technical; details in Mitzenmacher & Upfal

## **Coupon Collector**

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  - ▶ Define  $S_i$  as the number of balls to get from *i* empty bins to *i* − 1 empty bins.  $\Rightarrow S = S_m + S_{m-1} + \cdots + S_1$  is the total number of balls for coupon collector
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$$\mathbb{E}[S] = \sum_{i=1}^{\infty} \mathbb{E}[S_i] = m \sum_{i=1}^{\infty} \frac{1}{i} = m H_m = m \ln m \pm O(m)$$

Can similarly show  $Var[S] = \Theta(m^2)$ (since  $S_i$  are independent, stdev is linear + using  $Var[S_i] = \frac{1 - p_i}{p_i^2}$ )

 $\rightsquigarrow \sigma[S] = \Theta(m) = o(\mathbb{E}[S])$ , so *S* converges in probability to  $\mathbb{E}[S]$  (Chebyshev)

# 9.2 Universal Hashing

### **Randomized Hashing**

- ▶ Balls-into-bins model is worryingly optimistic.
  - Assumes that chosen bins  $B_1, \ldots, B_n \in [m]$  are *mutually independent*.
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- → To replace the assumption about the input by explicit randomization, would need a *fully random hash function*  $h : [n] \rightarrow [m]$ 
  - if we were to uniformly choose from m<sup>n</sup> possibilities we'd need to store lg(m<sup>n</sup>) = n lg m bits just for h
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- $\rightsquigarrow$  Pick *h* at random, but from a smaller class  $\mathcal H$  of "convenient" functions

## **Universal Hashing**

What's a convenient class?

#### **Definition 9.2 (Universal Family)**

Let  $\mathcal{H}$  be a set of hash functions from U to [m] and  $|U| \ge m$ . Assume  $h \in \mathcal{H}$  is chosen uniformly at random.

(a) Then  $\mathcal{H}$  is called a *universal* if

 $\forall x_1, x_2 \in U : x_1 \neq x_2 \implies \mathbb{P}\left[h(x_1) = h(x_2)\right] \leq \frac{1}{m}.$ 

(b)  $\mathcal{H}$  is called *strongly universal* or *pairwise independent* if  $\forall x_1, x_2 \in U, y_1, y_2 \in R : x_1 \neq x_2 \implies \mathbb{P}_{k} \Big[ h(x_1) = y_1 \wedge h(x_2) = y_2 \Big] \leq \frac{1}{m^2}.$ 

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Let  $\mathcal{H}$  be a set of hash functions from U to [m] and  $|U| \ge m$ . Assume  $h \in \mathcal{H}$  is chosen uniformly at random.

(a) Then  $\mathcal{H}$  is called a *universal* if

 $\forall x_1, x_2 \in U : x_1 \neq x_2 \implies \mathbb{P}\big[h(x_1) = h(x_2)\big] \leq \frac{1}{m}.$ 

**(b)**  $\mathcal{H}$  is called *strongly universal* or *pairwise independent* if  $\forall x_1, x_2 \in U, y_1, y_2 \in R : x_1 \neq x_2 \implies \mathbb{P}[h(x_1) = y_1 \land h(x_2) = y_2] \leq \frac{1}{m^2}.$ 

- strong universal implies universal
- ▶ In the following, always assume (uniformly) random  $h \in \mathcal{H}$ .
- by contrast,  $x_1, \ldots, x_n$  may be chosen adversarially (but all distinct) from [u]

-

## **Examples of universal families**

$$h_{ab}(x) = (a \cdot x + b \mod p) \mod m \qquad p \text{ prime, } p \ge m$$
$$h_a(x) = (a \cdot x \mod 2^k) \text{ div } 2^{k-\ell} \qquad u = 2^k, m = 2^\ell$$

• 
$$\mathcal{H}_1 = \{h_{ab} : a \in [1..p), b \in [0..p)\}$$
 is universal  
•  $\mathcal{H}_0 = \{h_{ab} : a \in [0, n), b \in [0, n)\}$  is strongly univ

• 
$$\mathcal{H}_0 = \{h_{ab} : a \in [0..p), b \in [0..p)\}$$
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• 
$$\mathcal{H}_2 = \{h_a : a \in [1..2^k), a \text{ odd}\}$$
 is universal

## How good is universal hashing?

#### **Theorem 9.3**

Assign  $x_1, \ldots, x_n \in [u]$  to bins  $h(x_i) \in [m]$  using hash function h, uniformly chosen from a universal family of hash functions  $\mathcal{H}$ . Let  $X_i$  be the load of bin  $j \in [m]$ .

Then 
$$\mathbb{P}\left[\max X_j \ge \sqrt{2} \cdot \frac{n}{\sqrt{m}}\right] \le \frac{1}{2}$$
.  
 $\hat{\chi}$ 
Proof:

$$C_{ij} = x_i \text{ and } x_j \text{ callede}^{i} = [h(x_i) = h(x_j)]$$

$$P[C_{ij}] \leq \frac{1}{m}$$

 د سن.

$$C = \sum_{1 \le i < j \le n} C_{ij} \qquad \text{E[C]} = \sum \overline{E[C_{ij}]} \le {\binom{n}{2}} \cdot \frac{1}{m} < \frac{1}{2m}$$

$$\hat{X}$$
 itself implies  $\begin{pmatrix} \hat{X} \\ 2 \end{pmatrix}$  collisions  
 $\Rightarrow C \ge \begin{pmatrix} \hat{X} \\ 2 \end{pmatrix} = \frac{\hat{X}(\hat{X}-1)}{2} \ge \frac{(\hat{X}-1)^2}{2}$ 

10 2

## How good is universal hashing [2]

**Proof:** 

$$P[\hat{x} \ge n; \sqrt{\frac{27}{m}}] \le P[C \ge \frac{n^2}{m}] = P[C \ge \partial \cdot E[C]] \le \frac{1}{2}$$

$$+1$$

$$Hen \hat{x}^2 \ge n\sqrt{\frac{2}{m}} + 1 \quad implass$$

$$\frac{(\hat{x}-1)^2}{2} \ge \frac{n^2}{m} \quad cluch \ implass$$

$$C \ge \frac{n^2}{m}$$

## So, how good is universal hashing?

- For n = m, fullest bin  $\leq \sqrt{2n}$
- Much worse than  $\Theta(\log n / \log \log n)!$

### So, how good is universal hashing?

- For n = m, fullest bin  $\leq \sqrt{2n}$
- Much worse than  $\Theta(\log n / \log \log n)!$
- ▶ Note that we only proved an upper bound, however
  - bound is tight in the worst case
     (if all we know is pairwise independence of hash values)
     exercises
  - ▶ for practical choices like H<sub>0</sub>, H<sub>1</sub>, H<sub>2</sub> better bounds are proven (close to O(n<sup>1/3</sup>) instead of O(n<sup>1/2</sup>)) but still far worse than uniform hashing

# 9.3 Perfect Hashing

## Perfect Hashing: Random Sampling

A hash function  $h : [u] \to [m]$  is called

- ▶ *perfect* for a set  $\mathcal{X} = \{x_1, ..., x_n\} \subset [u]$  if  $i \neq j$  implies  $h(x_i) \neq h(x_j)$
- *minimal* for set  $\mathcal{X} = \{x_1, \dots, x_n\} \subset [u]$  if m = n

#### **Perfect Hashing**

- only possible for  $n \le m$
- stringent requirement  $\rightsquigarrow$  here focus on static  $\mathcal{X}$ 
  - carefully chosen variants with partial rebuilding allow insertion and deletion in O(1) amortized expected time

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- stringent requirement  $\rightsquigarrow$  here focus on static  $\mathcal{X}$ 
  - carefully chosen variants with partial rebuilding allow insertion and deletion in O(1) amortized expected time

#### further requirements

- **1.** Hash function must be fast to evaluate (ideally O(1) time)
- **2.** Hash function must be small to store (ideally O(n) space)
- **3.** should be fast to compute given  $\mathcal{X}$  (ideally O(n) time)
- **4.** Have small *m* (ideally  $m = \Theta(n)$ )

Perfect Hashing: Simple, but space inefficient Start simple: pick he H from universal class what can we guarantee? In fired => increase in outse likely that h perfect birthday parador! N= Im? So Rt's try m z n<sup>2</sup> which implies  $C \ge \frac{1}{m}$  $\mathbb{P}[\hat{x} \ge 2] \leq \mathbb{P}[C \ge \frac{n^2}{m}] = \mathbb{P}[C \ge 2\mathbb{E}[C]] \leq \frac{1}{2}$ as for universal hashing above => P[ no collision] = 2 good prob. to get a profact hash function ! 5 HT has no space

#### **Perfect Hashing: Two-tier solution**



O(n) ther 1 buckets  
for each ther 1 bucket i  
choose 
$$h_2^{(2)}$$
 as above  
using  $m_i = X_i^2$   $X_i = \#$  elements  
in bucket i

Lo after expected linear time  
over hash function is perfect  
$$\times i \rightarrow h_Z^{(h,(x))}(\dot{x})$$

To show, overall space (for all secondary hash tables) small

Perfect Hashing,

(1) Choose h, uniformly from 
$$\mathcal{H}$$
 (universal)  
with  $m = n$  bins with  $C$  (#collapson)  $\leq n$   
(2) For each bucket  $i = 1..., n$   
If  $X_i \ge 2$  draw random hash function  $h_2^{(i)}$  from  $\mathcal{H}'$  (universal)  
with  $X_i^2$  bins  
repeat while  $h_2^{(i)}$  parfect  
(3) Output  $h_2^{(h,(n))}$   
(a)  $O$   $E[C] = {n-i \choose 2} from P[C \le n] \ge \frac{1}{2}$   
(b) space usage small  
(b) space usage small  
(b) space =  $O(n)$  +  $\sum_{i=1}^{n} X_i^2 = O(n) + \sum_{i=1}^{n} X_i^2 + \sum_{i=1}^{n} X_i^2$   
 $for all  $h_1^2$   $h_1^2$   $h_2^2$   $h_1^2$   $h_1^2$   $h_2^2$   $h_1^2$   $h_2^2$   $h_1^2$   $h_2^2$   $h_1^2$   $h_2^2$   $h_1^2$   $h_1^2$   $h_2^2$   $h_1^2$   $h_1^2$   $h_2^2$   $h_1^2$   $h_1^2$   $h_2^2$   $h_1^2$   $h_1^2$   $h_1^2$   $h_1^2$   $h_2^2$   $h_1^2$   $h_1^2$$ 

1

# 9.4 Primality Testing

#### **Abundance of Witnesses**

- Suppose  $L \in NP$  and all of the following are true:
  - alleged certificate must be easy to check trivially in polytime; often very fast
  - ▶ for  $x \in L$ , there are **many** certificates that show  $x \in L$  not generally true, but sometimes!
- $\rightsquigarrow\,$  Conceivable that a randomized algorithm succeeds:
  - Guess a random certificate string
  - Check if it decides the problem

# **Primality Testing**

Testing if a given number *n* is *prime* is one of the oldest algorithmic questions.

Trivial approach: test for all (primes)  $p \le \sqrt{n}$  whether  $p \mid n$ 

1	<b>procedure</b> sieveOfEratosthenes( <i>n</i> ):
2	isPrime[2n] := true
3	<b>for</b> $i := 2, 3,, \lfloor \sqrt{n} \rfloor$
4	if isPrime[i]
5	<b>for</b> $j = i, i + 1, i + 2, \dots, \lfloor n/i \rfloor$
6	$isPrime[i \cdot j] := false$
7	<b>return</b> { $p \in [2n]$ : <i>isPrime</i> [ $p$ ]}
8	
9	<pre>procedure isPrimeTrivial(n):</pre>
10	$P :=$ sieveOfEratosthenes( $\lfloor \sqrt{n} \rfloor$ )
11	<b>return</b> $\forall p \in P : p \nmid n$

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procedure sieveOfEratosthenes(n):
        isPrime[2..n] := true
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        for i := 2, 3, ..., |\sqrt{n}|
3
             if isPrime[i]
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                   for j = i, i + 1, i + 2, \dots, \lfloor n/i \rfloor
5
                        isPrime[i \cdot j] := false
6
        return {p \in [2..n] : isPrime[p]}
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        P := sieveOfEratosthenes(\lfloor \sqrt{n} \rfloor)
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        return \forall p \in P : p \nmid n
11
```

#### **Running time:**

• dominated by sieving primes up to  $m = \lfloor \sqrt{n} \rfloor$ 

$$T(m) \leq m + \sum_{\substack{p \leq m \\ p \text{ prime}}} \frac{m}{p} \leq m + m \sum_{p=1}^{m} \frac{1}{p}$$

$$\rightsquigarrow T(m) = O(m \log m)$$

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 $\rightsquigarrow T(m) = O(m \log m)$ 

► closer analysis: actually  $T(m) = O(m \log \log m)$ Space:  $\sqrt{n}$  bits

#### ► PRIMES:

- **Given:** Integer *n* in binary encoding
- **Goal:** Check if *n* is a prime number

#### INTEGERFACTORIZATION:

- **Given:** Integer *n* in binary encoding
- ▶ **Goal:** Find nontrivial factors  $n = m_1 \cdot m_2$ ,  $2 \le m_1$ ,  $m_2 < n$  or determine "*n* prime"

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- ▶ If *n* is composite, a factorization is a certificate for *non-primality*  $\rightarrow$  PRIMES  $\in$  CO-NP

▶ *n* encoded in binary  $\rightsquigarrow$  Sieve of Eratosthenes is pseudopolynomial  $e NP^{-7}$ 

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- we will show  $PRIMES \in CO-RP \subset BPP$

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#### IntegerFactorization:

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  - $\blacktriangleright$  *n* encoded in binary  $\rightsquigarrow$  Sieve of Eratosthenes is pseudopolynomial
- we will show  $PRIMES \in CO-RP \subset BPP$
- ► Major theoretical breakthrough: PRIMES ∈ P Agrawal, Kayal, and Saxena (2004)
- This is not known for IntegerFactorization
  - Indeed much of classic cryptography (RSA) builds on factoring being intractable
  - Shor's algorithm can factor integers on a (theoretical) quantum computer in polytime! (not clear whether or when this is a practical concern)

#### **Does PRIMES have abundance of witnesses?**



#### **Primality Testing: Fermat's Little Theorem**

**Theorem 9.4 (Fermat's Little Theorem)** For p a prime and  $a \in [1..p - 1]$  holds

$$a^{p-1} \equiv 1 \pmod{p}$$
 (\*)  
Pick a random  $a \in [1 \dots p - 1]$ , compute  $a^{p-1} \mod p$  if  $\pm 1$   
 $\implies p \mod prime_{-1}$   
 $a = p \mod prime_{-1}$   
 $indeed Carmichael numbers are not prime, but filfell (*)$ 

-

### **Primality Testing: Second Attempt**

Theorem 9.5 (Euler's Criterion)Let p > 2 an odd number.(in the probability of t

$$p \text{ prime} \iff \forall a \in \mathbb{Z}_p \setminus \{0\} : a^{\frac{p-1}{2}} \mod p \in \{1, -1\}$$

-

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$$p \text{ prime} \iff \forall a \in \mathbb{Z}_p \setminus \{0\} : a^{\frac{p-1}{2}} \mod p \in \{1, -1\}$$

#### **Theorem 9.6 (Number of Witnesses)**

For every odd  $n \in \mathbb{N}$ , (n-1)/2 odd, we have:

- **1.** If *n* is prime then  $a^{(n-1)/2} \mod n \in \{1, n-1\}$ , for all  $a \in \{1, ..., n-1\}$ .
- 2. If *n* is not prime then  $a^{(n-1)/2} \mod n \notin \{1, n-1\}$  for *at least half* of the elements in  $\{1, \ldots, n-1\}$ .

-

◄

### Simple Solovay-Strassen Primality Test

**Input:** an odd number *n* with (n - 1)/2 odd.

- **1.** Choose a random  $a \in \{1, 2, ..., n 1\}$ .
- **2.** Compute  $A := a^{(n-1)/2} \mod n$ .
- 3. If  $A \in \{1, n 1\}$  then output "*n* probably prime" (reject);
- **4.** otherwise output "*n* not prime" (accept).

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#### **Theorem 9.7 (Correctness)**

The simple Solovay-Strassen algorithm is a polynomial **OSE-MC** algorithm to detect composite numbers n with  $n \mod 4 = 3$ .

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#### **Theorem 9.7 (Correctness)**

The simple Solovay-Strassen algorithm is a polynomial **OSE-MC** algorithm to detect composite numbers *n* with  $n \mod 4 = 3$ .

#### **Corollary 9.8**

For positive integers n with  $n \mod 4 = 3$  the simple Solovay-Strassen algorithm provides a polynomial **TSE-MC** algorithm to detect prime numbers.

## **Sampling Primes**

RandomPrime( $\ell$ , k) Input:  $\ell$ ,  $k \in \mathbb{N}$ ,  $\ell \geq 3$ .

- **1.** Set X := "not found yet"; I := 0;
- **2.** while X = "not found yet" and  $I < 2\ell^2$  do
  - generate random bit string  $a_1, a_2, \ldots, a_{\ell-2}$  and

• compute 
$$n := 2^{\ell-1} + \sum_{i=1}^{\ell-2} a_i \cdot 2^i + 1$$

// This way *n* becomes a random, odd number of length  $\ell$ 

- Realize k independent runs of Solovay-Strassen-algorithm on n;
- If at least one output says "n ∉ PRIMES" then I := I + 1 else X := "PN found"; output n;

**3.** if 
$$I = 2 \cdot \ell^2$$
 then output "no PN found".

0(05)

key ingredent : prob to hit e prime number  
when choosing add in uniformly 
$$\in [2^{e_{-1}}, 2^{e_{-1}}]$$
  
Prime Number Theorem :  $\pi(x) = \# primes \leq x$   
 $= \frac{x}{ln(x)} (l + o(l))$   
 $\longrightarrow \# repetitions to sample prime  $\approx l$$ 

# 9.5 Schöning's Satisfiability

# **Random Sampling**

If a solution is tricky to construct in a target fashion, but many solutions are known to exist, random sampling can help.

Generate random object according to simple procedure until solution found.

We've seen ideas of random sampling in perfect hashing.

Now: Use more aggressive sampling to find rare objects.

Famously, 3SAT is NP-complete.

2SAT: Given CNF formula  $\varphi$  with  $\leq$  **2** literals per clause; is  $\varphi$  satisfiable?

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2SAT: Given CNF formula  $\varphi$  with  $\leq$  **2** literals per clause; is  $\varphi$  satisfiable?

By contrast, 2SAT ∈ P a->b = ravb

**Idea:** Any clause  $(\ell_1 \vee \ell_2)$  is equivalent to the *implications*  $\neg \ell_1 \rightarrow \ell_2$  and  $\neg \ell_2 \rightarrow \ell_1$ 

- → Represent formula as *implication graph*:
- vertices = literals in  $\varphi$
- edges = all implications equivalent to some clause

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- $\rightsquigarrow$  Can show:  $\varphi$  satisfiable  $\iff$  no SCC contains both  $x_i$  and  $\neg x_i$
- SCCs computable in linear time

strongly connected component

 indeed, if no strong component contains contradiction, topological sort of components allows to read off satisfying assignment

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- SCCs computable in linear time

strongly connected component

- indeed, if no strong component contains contradiction, topological sort of components allows to read off satisfying assignment
- $\rightsquigarrow$  Basically, a solved problem . . . we will use it for demonstration purposes only

# Warmup: A randomized 2SAT algorithm

- <sup>1</sup> **procedure** localSearch2SAT( $\phi$ , *confidence*):
- $_2$  k := number of variables in  $\phi$
- 3 Choose assignment  $\alpha \in \{0, 1\}^k$  uniformly at random.
- 4 **for**  $j = 1, \ldots, confidence \cdot 2k^2$
- 5 **if**  $\alpha$  fulfills  $\varphi$  **return**  $\alpha$  // satisfiable!
- <sup>6</sup> Arbitrarily choose clause  $C = \ell_1 \vee \ell_2$  not satisfied under  $\alpha$ .
- 7 Choose  $\ell$  from  $\{\ell_1, \ell_2\}$  uniformly at random.
- 8  $\alpha$  = assignment obtained by negating  $\ell$ .
- 9 return PROBABLY\_NOT\_SATISFIABLE

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#### **Theorem 9.10 (localSearch2SAT is OSE-MC for 2SAT)** Let $\varphi$ be a 2SAT formula.

- **1.** If  $\varphi$  is unsatisfiable, localSearch2SAT always returns PROBABLY\_NOT\_SATISFIABLE.
- **2.** If  $\varphi$  is satisfiable, localSearch2SAT returns satisfying assignment with probability at least  $1 2^{-confidence}$ .

-

