

Administrativa

26 September 2022

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COMP526 (Fall 2022) University of Liverpool version 2022-09-17 15:24 H

Welcome to COMP 526 – Applied Algorithms

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Module website:

www.wild-inter.net/teaching/comp526

 \rightarrow your first address for any infos on COMP 526

 Campuswire: collaborative Q&A (more on this later) also used for announcements
 → please register via link from the Canvas announcement

https://campuswire.com/p/GB60E1FEF

- Slido: student response system for formative feedback please bring your smartphone, laptop, etc. to class
- ► Final mark: 60% final exam + 40% continuous assessments (more later)





My approach to lectures

My conclusions (from years of own experience and from observing others) irrespective of the mode of delivery!

- **0.** Good explanations (intuitions!) and well-structure material are the most important aspect.
- 1. Synchronous (live) lectures beat videos in keeping up with class. (but recordings are great!)
- 2. Only a small minority of students asks questions in class. \rightsquigarrow other backchannels
- 3. Interaction makes content memorable (and keeps brains awake!) ~~ Slido tasks

Components of COMP 526

Slido questions

immediate feedback simple questions

Lectures

new material discussions big picture

Tutorials

practice problems solve deep questions

Campuswire

collaborative Q&A knowledge base

Class tests

frequent test of basic understanding

Programming tasks 1 & 2

find & realize creative solutions

Overview of the module

Goals:

- build / enhance your toolbox of algorithmic methods and techniques
 focus on practical methods
- enable you to reason about and communicate algorithmic solutions
 we level of abstraction, proofs, mathematical analysis
- enable you to apply, combine and extend methods

Units:

- 0. Administrativa & Proof Techniques
- **1.** Machines & Models
- 2. Fundamental Data Structures
- 3. Efficient Sorting
- 4. String Matching

- 5. Parallel Algorithms
- 6. Text indexing
- 7. Compression
- 8. Error-Correcting Codes
- 9. Range-Minimum Queries

Assessments

= continuous assessment (More details on CA tasks later in the term)

final mark = $0.6 \cdot \text{exam mark}$ + $0.1 \cdot \text{CA1}$ (programming puzzle 1) mark + $0.1 \cdot \text{CA2}$ (programming puzzle 2) mark + $0.15 \cdot \text{class test mark}$ + $0.05 \cdot \text{participation mark}$

Class Tests

- $\approx~$ offload 15% of mark from exam to CA
- several quizzes throughout term
- very short (1 question)
- fair format (IMHO)
 - 1. unmarked practice questions (try as often as you like, answer shown)
 - 2. same question type as marked quiz
- quick intermediate feedback

Bonus Points

- for good questions and answers on *Campuswire* class feed
- → earns collective bonus points for entire class
- bonus on class-test mark

Participation Marks

for good engagement, not correct answers!

▶ 5% for regular participation on *Slido*

What are clickers? Why use it?

- I use "clickers" as short term for any *student response system* We will use Slido, a web-based system.
- ► Goal: Collect immediate, formative feedback
 - Stay focused and engaged! ("active learning")
 - Quick feedback (for you individually) if you are on track.
 - Quick feedback (for me) whether (most of) you are on track.
- → marks for *participation*, not for correct answers!



What is Campuswire?

Campuswire is an online space for lectures

- 1. Class Feed: questions on material
- 2. *Chatrooms:* structured social space similar to Slack or Discord

We use Class Feed for collaborative Q&A

- ► Ask *public* questions
 - "Why is $\lg(n^3) = \Theta(\log n)$?"
 - "Will there be classes during Carneval?"
- Answer your peers' questions!
 - Know the answer? \rightarrow put it in!
 - Know a partial answer? \rightarrow Post it, others can build on it!
 - Found a helpful answer (or question)? \rightarrow Vote it up!

Ask private questions

- if your question might contain "spoilers" for assessments
- if you feel the answer is only relevant for you personally



Join via link on website: campuswire.com/p/GB60E1FEF

Use in brower campuswire.com/c/GB60E1FEF

or via app campuswire.com/download

How to Campuswire

- My goals for Campuswire Q&A:
 - **1. be fair** Same answers for everyone
 - 2. learning by teaching YOU will answer most questions!
 - 3. be inclusive posts can be anonymous; you can take your time to ask and answer
- ► Therefore, we instructors will
 - redirect you to Class Feed for questions,
 - wait before answering, to give other students a chance to answer first,
 - explicitly mark good answers (and questions!) as such
- You will collectively earn **bonus points**:
 - ▶ 10 points for each good question
 - 20 points for each good answer
 - ▶ 10 extra points for each good answer that did not require clarification from us

Philosophy of the module

COMP 526 is part of a *scientific* course.

Less . . .



... and more



ttps://xkcd.com/263/

- → Focus on *universal truths* of practical algorithms
 - model of reality (machines, programs, data)
 - quantitative predictions
 - validate model in experiments
- \rightsquigarrow Need some math techniques. (up next)