

Welcome to COMP 526 – Applied Algorithms

- ▶ Instructor: Dr. Sebastian Wild
Ashton Building 223
wild@liverpool.ac.uk

Tutorials: Ben Smith
b.m.smith@liverpool.ac.uk

- ▶ Module website: www.wild-inter.net/teaching/comp526
→ your first address for any infos on COMP 526

- ▶ *Campuswire*: collaborative Q&A (more on this later)
also used for announcements
→ please register via link from the Canvas announcement

<https://campuswire.com/p/GB60E1FEF>

PIN 3007

- ▶ *Slido*: student response system for formative feedback
please bring your smartphone, laptop, etc. to class

- ▶ Final mark: 60% final exam + 40% continuous assessments (more later)



Clicker Question

Wishful thinking question:

How would you rank these **modes of teaching** (for lectures) in terms of their **effectiveness for your (personal) learning?**

Assume a setup like this class:

70 students in a standard lecture hall (fixed seat rows, capacity 100)




- | | |
|------------------------------------|-----------------------------------|
| A F2F traditional lecture | D live stream + polls&chat |
| B F2F seminar-style lecture | E prerecorded videos |
| C video conference | F website + media |

sli.do/comp526

My approach to lectures

My conclusions (from years of own experience and from observing others)

irrespective of the
mode of delivery!



0. Good explanations (intuitions!) and well-structure material are the most important aspect.
1. **Synchronous (live) lectures** beat videos in keeping up with class. (but recordings are great!)
2. Only a small minority of students asks questions in class. ~> other backchannels
3. **Interaction** makes content memorable (and keeps brains awake!) ~> *Slido* tasks

Components of COMP 526

Slido questions

immediate feedback
simple questions

Lectures

new material
discussions
big picture

Tutorials

practice problems
solve deep questions

Campuswire

collaborative Q&A knowledge base

Class tests

frequent test of
basic understanding

Programming tasks 1 & 2

find & realize creative solutions

Overview of the module

Goals:

- ▶ build / enhance your toolbox of algorithmic methods and techniques
 - ↪ focus on practical methods
- ▶ enable you to reason about and communicate algorithmic solutions
 - ↪ level of abstraction, proofs, mathematical analysis
- ▶ enable you to apply, combine and extend methods

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Units:

- | | |
|--------------------------------------|---------------------------|
| 0. Administrativa & Proof Techniques | 5. Parallel Algorithms |
| 1. Machines & Models | 6. Text indexing |
| 2. Fundamental Data Structures | 7. Compression |
| 3. Efficient Sorting | 8. Error-Correcting Codes |
| 4. String Matching | 9. Range-Minimum Queries |

Assessments

= continuous assessment

(More details on CA tasks
later in the term)

$$\begin{aligned} \text{final mark} = & 0.6 \cdot \text{exam mark} \\ & + 0.1 \cdot \text{CA1 (programming puzzle 1) mark} \\ & + 0.1 \cdot \text{CA2 (programming puzzle 2) mark} \\ & + 0.15 \cdot \text{class test mark} \\ & + 0.05 \cdot \text{participation mark} \end{aligned}$$

Class Tests

- ≈ offload 15% of mark from exam to CA
- ▶ several quizzes throughout term
- ▶ very short (1 question)
- ▶ fair format (IMHO)
 1. unmarked practice questions
(try as often as you like, answer shown)
 2. same question type as marked quiz
- ▶ quick intermediate feedback

Bonus Points

- ▶ for good questions and answers on *Campuswire* class feed
- ↪ earns **collective bonus points** for entire class
- ▶ bonus on class-test mark

Participation Marks

- ▶ 5% for regular participation on *Slido*

for good engagement,
not correct answers!

What are clickers? Why use it?

- ▶ I use “clickers” as short term for any *student response system*
We will use Slido, a web-based system.
- ▶ Goal: Collect immediate, formative feedback
 - ▶ Stay focused and engaged! (“active learning”)
 - ▶ Quick feedback (for you individually) if you are on track.
 - ▶ Quick feedback (for me) whether (most of) you are on track.

↪ marks for *participation*, not for correct answers!



Clicker Question



Have you ever used an audience response system (Slido or similar) in lectures before?

A Yes

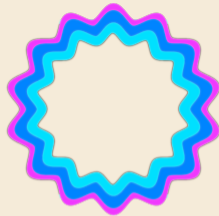
B No

[sli.do/comp526](https://slido.com/join/comp526)

What is Campuswire?

Campuswire is an online space for lectures

1. ***Class Feed:*** questions on material
2. ***Chatrooms:*** structured social space
similar to Slack or Discord



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campuswire.com/p/GB60E1FEF

Use in browser
campuswire.com/c/GB60E1FEF
or via app
campuswire.com/download

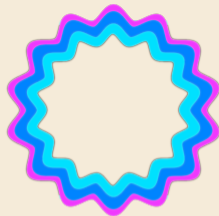
What is Campuswire?

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1. **Class Feed:** questions on material
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We use Class Feed for **collaborative Q&A**

- ▶ Ask *public* questions
 - ▶ “Why is $\lg(n^3) = \Theta(\log n)$?”
 - ▶ “Will there be classes during Carneval?”
- ▶ **Answer your peers’ questions!**
 - ▶ Know the answer? → put it in!
 - ▶ Know a partial answer? → Post it, others can build on it!
 - ▶ Found a helpful answer (or question)? → Vote it up!
- ▶ Ask *private* questions
 - ▶ if your question might contain “spoilers” for assessments
 - ▶ if you feel the answer is only relevant for you personally



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How to Campuswire

▶ My goals for Campuswire Q&A:

1. **be fair** Same answers for everyone
2. **learning by teaching** YOU will answer most questions!
3. **be inclusive** posts can be anonymous; you can take your time to ask and answer

How to Campuswire

- ▶ My goals for Campuswire Q&A:
 1. **be fair** Same answers for everyone
 2. **learning by teaching** YOU will answer most questions!
 3. **be inclusive** posts can be anonymous; you can take your time to ask and answer
- ▶ Therefore, we instructors will
 - ▶ redirect you to Class Feed for questions,
 - ▶ wait before answering, to give other students a chance to answer first,
 - ▶ explicitly mark good answers (and questions!) as such
- ▶ You will collectively earn **bonus points**:
 - ▶ 10 points for each good question
 - ▶ 20 points for each good answer
 - ▶ 10 extra points for each good answer that did not require clarification from us

~> every 100 points earns everyone *+1 on class-test mark*

Philosophy of the module

COMP 526 is part of a *scientific* course.

Philosophy of the module

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Less . . .



<https://imgur.com/gallery/vX118>

Philosophy of the module

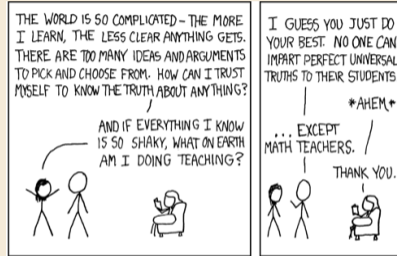
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Less ...



<https://imgur.com/gallery/vX118>

... and more



<https://xkcd.com/263/>

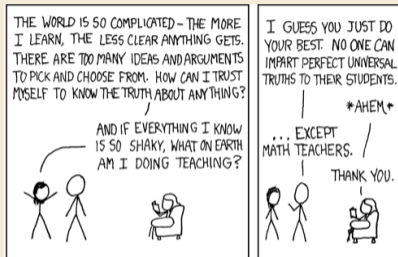
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Less ...



... and more



⇒ Focus on *universal truths* of practical algorithms

- ▶ model of reality (machines, programs, data)
- ▶ quantitative predictions
- ▶ validate model in experiments

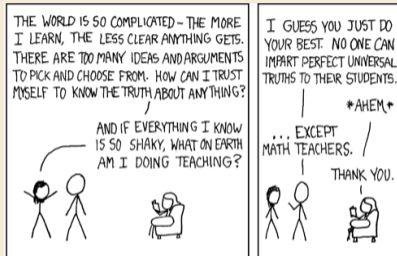
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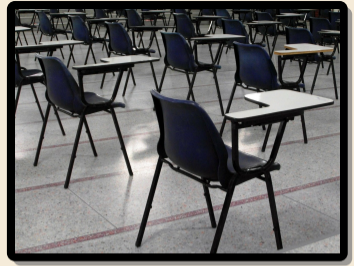


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⇒ Need some math techniques. (up next)

But before we start ...

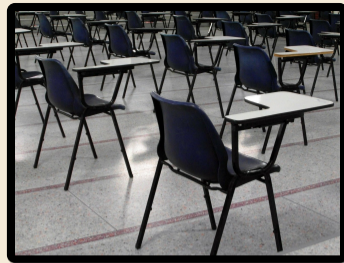


But before we start ...



Prior-knowledge survey

- ▶ not graded
- ▶ anonymous
- ▶ formative assessment
 - ▶ helps me to tailor teaching to needs
 - ▶ helps you to know where you and others stand
- ▶ Questions cover various topics, some or tough



*I don't expect you can answer everything!
We don't need everything for COMP526!*

tiny.cc/526-survey