



8

Text Indexing – Searching entire genomes

24 November 2023

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Learning Outcomes

1. Know and understand methods for text indexing: *inverted indices*, *suffix trees*, *(enhanced) suffix arrays*
2. Know and understand *generalized suffix trees*
3. Know properties, in particular *performance characteristics*, and limitations of the above data structures.
4. Design (simple) *algorithms based on suffix trees*.
5. Understand *construction algorithms* for suffix arrays and LCP arrays.

Unit 8: Text Indexing



Outline

8 Text Indexing

8.1 Motivation

8.2 Suffix Trees

8.3 Applications

8.4 Longest Common Extensions

8.5 Suffix Arrays

8.6 Linear-Time Suffix Sorting: Overview

8.7 Linear-Time Suffix Sorting: The DC3 Algorithm

8.8 The LCP Array

8.9 LCP Array Construction

8.1 Motivation

Text indexing

- ▶ *Text indexing* (also: *offline text search*):

- ▶ case of string matching: find $P[0..m]$ in $T[0..n]$

- ▶ but with fixed text \rightsquigarrow preprocess T (instead of P)

- \rightsquigarrow expect many queries P , answer them without looking at all of T

- \rightsquigarrow essentially a data structuring problem: “building an *index* of T ”

Latin: “one who points out”

- ▶ application areas

- ▶ web search engines

- ▶ online dictionaries

- ▶ online encyclopedia

- ▶ DNA/RNA data bases

- ▶ ... searching in any collection of text documents (that grows only moderately)

Inverted indices

same as "indexes"

- ▶ original indices in books: list of (key) words \mapsto page numbers where they occur
 - ▶ assumption: searches are only for **whole** (key) **words**
- \rightsquigarrow often reasonable for natural language text

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Inverted index:

- ▶ collect all words in T
 - ▶ can be as simple as splitting T at whitespace
 - ▶ actual implementations typically support *stemming* of words
goes \rightarrow go, cats \rightarrow cat

store mapping from words to a list of occurrences \rightsquigarrow how?

symbol table w/ keys are strings

BSTs are an option.

Clicker Question



Do you know what a *trie* is?

- A A what? No!
- B I have heard the term, but don't quite remember.
- C I remember hearing about it in a module.
- D Sure.



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Tries

- ▶ efficient dictionary data structure for strings
- ▶ name from retrieval, but pronounced "try"
- ▶ tree based on symbol comparisons
- ▶ **Assumption:** stored strings are *prefix-free* (no string is a prefix of another)
 - ▶ strings of same length ✓
 - ▶ strings have "end-of-string" marker \$ ✓

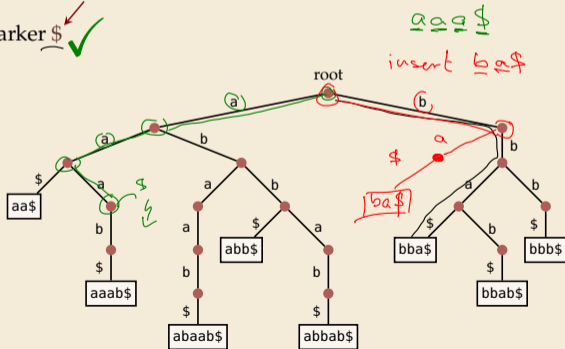
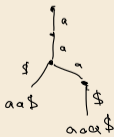
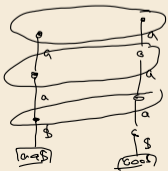
▶ Example:

smaller ex. {aa\$, aaab\$, abaab\$, abb\$,
abbab\$, bba\$, bbab\$, bbb\$}

smaller ex.

aa\$

aaa\$



Clicker Question

Suppose we have a trie that stores n strings over $\Sigma = \{A, \dots, Z\}$. Each stored string consists of m characters.

We now search for a query string Q with $|Q| = q$ (with $q \leq m$).

How many **nodes** in the trie are **visited** during this **query**?



A $\Theta(\log n)$

F $\Theta(\log m)$

B $\Theta(\log(nm))$

G $\Theta(q)$

C $\Theta(m \cdot \log n)$

H $\Theta(\log q)$

D $\Theta(m + \log n)$

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Tries as inverted index

 simple

 fast lookup

 cannot handle more general queries:

- ▶ search part of a word
- ▶ search phrase (sequence of words)

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👍 simple

👍 fast lookup

👎 cannot handle more general queries:

- ▶ search part of a word
- ▶ search phrase (sequence of words)

👎 what if the 'text' does not even have words to begin with?!

- ▶ biological sequences

```
ACAAGATGCCATTGTCCCCCGCCTCCTGCTGCTGCTGCTCTCCGGGGCCACGGCCACCCTGCCCTGCCCTGGAGGGTGGCCCCACCGGC  
CGAGACAGCGAGCATATGCAGGAAGCGGCAGGAATAAGGAAAAGCAGCTCTGACTTTCCTCGCTTGGTGGTTTGAGTGGACCTCCCAGGC  
CAGTCCCGGGCCCTCATAGGAGAGGAAGCTCGGGAGGTGGCCAGGCAGGAAGGCGCACCCCCAGCAATCCGCGCGCCGGGACAGAA  
TGCCCTGCAGGAACCTTCTTCTGGAAGACCTTCTCCTCCTGCAAATAAAACCTCACCCATGAATGCTCACGCAAGTTTAATTACAGACCTGAA
```

- ▶ binary streams

```
0000001010100111101011100000111110001111011111001101101000011100010011011110000010001101010  
0110110000110101101000000010000000011101011000001000011110101110110010001100101101110111111  
110001010001011001010000001110101010011000000001101100001100111110000101 010101110111000011  
10101110010010101010100000111110100110000001111001101010000000100100100000101100011000110111
```

~> need new ideas

8.2 Suffix Trees

Suffix trees – A ‘magic’ data structure

Appetizer: Longest common substring problem

- ▶ Given: strings S_1, \dots, S_k **Example:** $S_1 = \text{superiorcalifornialives}$, $S_2 = \text{sealiver}$
- ▶ Goal: find the longest substring that occurs in all k strings

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Can we do this in time $O(|S_1| + \dots + |S_k|)$? How??

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Enter: *suffix trees*

- ▶ versatile data structure for index with full-text search
- ▶ linear time (for construction) and linear space
- ▶ allows efficient solutions for many advanced string problems



“Although the longest common substring problem looks trivial now, given our knowledge of suffix trees, it is very interesting to note that in 1970 Don Knuth conjectured that a linear-time algorithm for this problem would be impossible.”

[Gusfield: Algorithms on Strings, Trees, and Sequences (1997)]

Suffix trees – Definition

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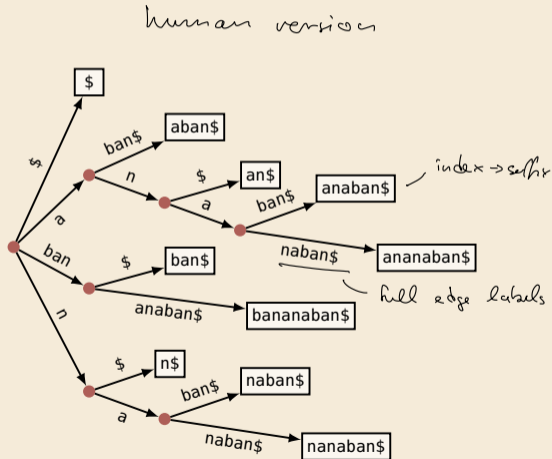
Example:

$T = \text{bananaban}\$$

suffixes: { $\text{bananaban}\$, \text{ananaban}\$, \text{nanaban}\$,$
 $\text{anaban}\$, \text{naban}\$, \text{aban}\$, \text{ban}\$, \text{an}\$, \text{n}\$, \$$ }

0	1	2	3	4	5	6	7	8	9
b	a	n	a	n	a	b	a	n	\$

$T =$



Suffix trees – Definition

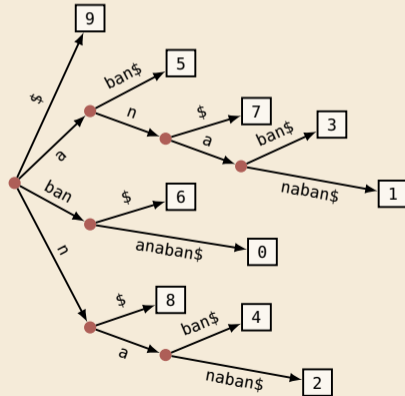
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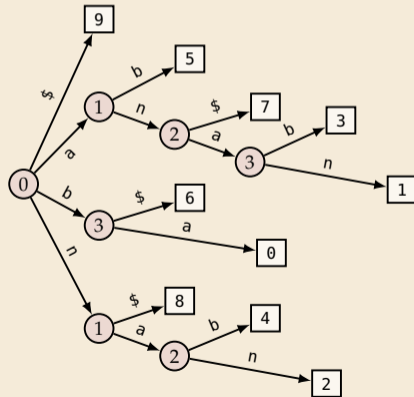
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- ▶ also: edge labels like in compact trie
- ▶ (more readable form on slides to explain algorithms)



Suffix trees – Construction

- ▶ $T[0..n]$ has $n + 1$ suffixes (starting at character $i \in [0..n]$)
- ▶ We can build the suffix tree by inserting each suffix of T into a compressed trie. But that takes time $\Theta(n^2)$. \rightsquigarrow not interesting!

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same order of growth as reading the text!

Amazing result: Can construct the suffix tree of T in $\Theta(n)$ time!

- ▶ algorithms are a bit tricky to understand
- ▶ but were a theoretical breakthrough
- ▶ and they are efficient in practice (and heavily used)!

\rightsquigarrow for now, take linear-time construction for granted. What can we do with them?

Clicker Question



Recap: Check all correct statements about suffix tree \mathcal{T} of $T[0..n]$.

- A** We require T to end with \$.
- B** The size of \mathcal{T} can be $\Omega(n^2)$ in the worst case.
- C** \mathcal{T} is a standard trie of all suffixes of $T\$$.
- D** \mathcal{T} is a compact trie of all suffixes of $T\$$.
- E** The leaves of \mathcal{T} store (a copy of) a suffix of $T\$$.
- F** Naive construction of \mathcal{T} takes $\Omega(n^2)$ (worst case).
- G** \mathcal{T} can be computed in $O(n)$ time (worst case).
- H** \mathcal{T} has n leaves.



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8.3 Applications

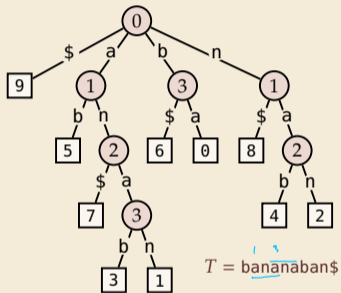
Applications of suffix trees

$T[0..n]$

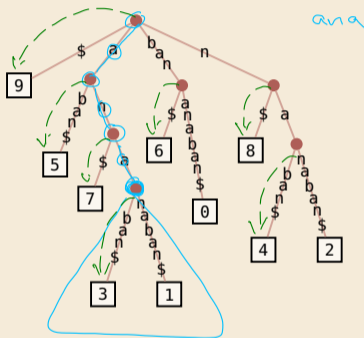
$T[0..n]$

- In this section, always assume suffix tree \mathcal{T} for T given.

Recall: \mathcal{T} stored like this:

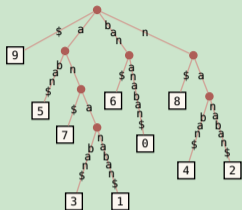


but think about this:



- Moreover: assume internal nodes store pointer to leftmost leaf in subtree.
- Notation: T_i = $T[i..n]$ (including $\$$)

Clicker Question



What does T 's suffix tree (on the left) tell you about the question whether T contains the pattern $P = ana$?

Check all that apply to this example.



A Nothing.

B P occurs in T .

C P does not occur in T .

D P occurs once in T .

E P occurs twice in T .

F P starts at index 0.

G P starts at index 1.

H P starts at index 2.

I P starts at index 3.

J P starts at index 4.

K P starts at index 7.



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Application 1: Text Indexing / String Matching

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↪ (try to) follow path with label P , until

1. **we get stuck**

at internal node (no node with next character of P)
or inside edge (mismatch of next characters)

↪ P does not occur in T

2. **we run out of pattern**

reach end of P at internal node v or inside edge towards v

↪ P occurs at all leaves in subtree of v

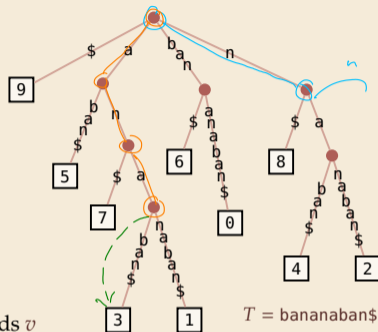
3. **we run out of tree**

reach a leaf l with part of P left ↪ compare P to l .



This cannot happen when testing edge labels since $\$ \notin \Sigma$, but needs check(s) in compact trie implementation!

▶ Finding first match (or NO_MATCH) takes $O(|P|)$ time!



can find all
matches by
traversing subtree

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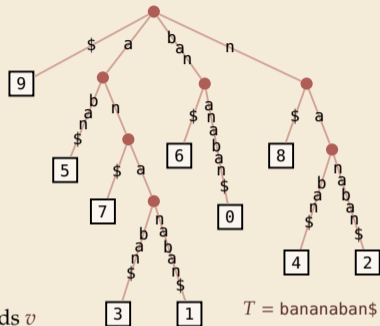
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reach a leaf ℓ with part of P left ↪ compare P to ℓ .



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Examples:

- ▶ $P = \text{ann}$
- ▶ $P = \text{baa}$
- ▶ $P = \text{ana}$
- ▶ $P = \text{ba}$
- ▶ $P = \text{briar}$

Application 2: Longest repeated substring

► **Goal:** Find longest substring $T[i..i + \ell)$ that occurs also at $j \neq i$: $T[j..j + \ell) = T[i..i + \ell)$.

e.g. for compression \rightsquigarrow Unit 7



How can we efficiently check *all possible substrings*?

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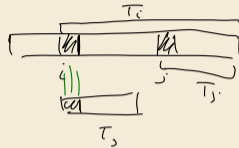
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Repeated substrings = shared paths in *suffix tree*

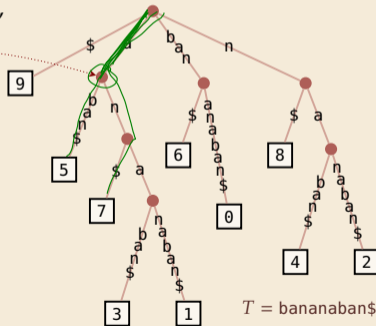


► $T_5 = \text{aban}\$$ and $T_7 = \text{an}\$$ have *longest common prefix* 'a'

$\rightsquigarrow \exists$ internal node with path label 'a'



here single edge, can be longer path



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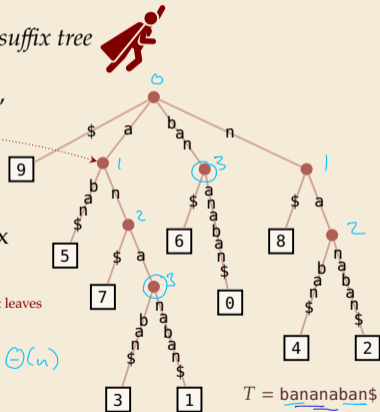
\rightsquigarrow longest repeated substring = longest common prefix (LCP) of two suffixes

actually: adjacent leaves

- Algorithm:

1. Compute string depth (=length of path label) of nodes $\Theta(n)$
2. Find internal nodes with maximal string depth

- Both can be done in depth-first traversal $\rightsquigarrow \Theta(n)$ time



Generalized suffix trees

- ▶ longest *repeated* substring (of one string) feels very similar to longest *common* substring of several strings $T^{(1)}, \dots, T^{(k)}$ with $T^{(j)} \in \Sigma^{n_j}$
- ▶ can we solve that in the same way?
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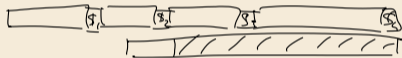
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Enter: *generalized suffix tree*



- ▶ Define $T := T^{(1)}\$_1 T^{(2)}\$_2 \dots T^{(k)}\$_k$ for k new end-of-word symbols
 - ▶ Construct suffix tree \mathcal{T} for T
- ↪ $\$_j$ -edges always leads to leaves ↪ \exists leaf (j, i) for each suffix $T_i^{(j)} = T^{(j)}[i..n_j]$



Clicker Question



What is the longest common substring of the strings
bcabcac, aabca and bcaa?



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Application 3: Longest common substring

► With that new idea, we can find longest common substrings:

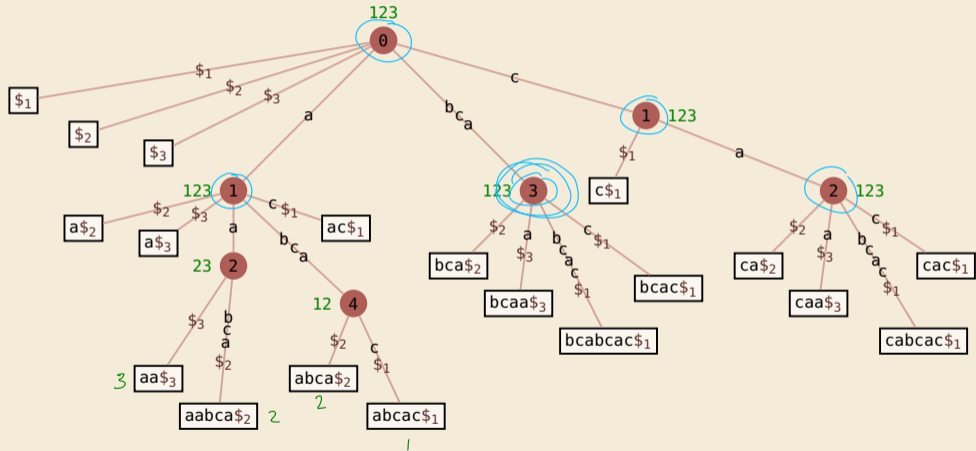
1. Compute generalized suffix tree \mathcal{T} . $O(n)$
2. Store with each node the subset of strings that contain its path label:
 - 2.1. Traverse \mathcal{T} bottom-up.
 - 2.2. For a leaf (j, i) , the subset is $\{j\}$.
 - 2.3. For an internal node, the subset is the union of its children.
3. In top-down traversal, compute string depths of nodes. (as above) $O(n)$
4. Report deepest node (by string depth) whose subset is $\{1, \dots, k\}$.

► Each step takes time $\Theta(n)$ for $n = n_1 + \dots + n_k$ the total length of all texts.

“Although the longest common substring problem looks trivial now, given our knowledge of suffix trees, it is very interesting to note that in 1970 Don Knuth conjectured that a linear-time algorithm for this problem would be impossible.” [Gusfield: Algorithms on Strings, Trees, and Sequences (1997)]

Longest common substring – Example

$T^{(1)} = \underline{bcabcac}$, $T^{(2)} = \underline{aabca}$, $T^{(3)} = bcaa$



8.4 Longest Common Extensions

Application 4: Longest Common Extensions

- ▶ We implicitly used a special case of a more general, versatile idea:

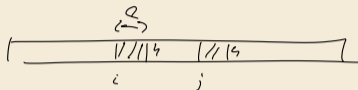
The *longest common extension (LCE)* data structure:

- ▶ **Given:** String $T[0..n)$

- ▶ **Goal:** Answer LCE queries, i. e.,
given positions i, j in T ,

how far can we read the same text from there?

formally: $LCE(i, j) = \max\{\ell : T[i..i + \ell) = T[j..j + \ell)\}$



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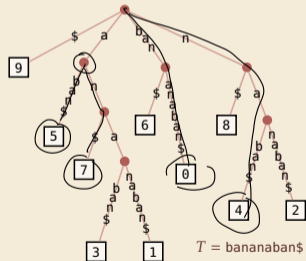
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↪ use suffix tree of T !

- ▶ In \mathcal{T} : $LCE(i, j) = LCP(T_i, T_j) \rightsquigarrow$ same thing, different name!
 = string depth of
lowest common ancestor (LCA) of
 leaves \boxed{i} and \boxed{j}

- ▶ in short: $LCE(i, j) = LCP(T_i, T_j) = \text{stringDepth}(\text{LCA}(\boxed{i}, \boxed{j}))$

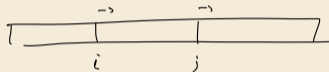


Efficient LCA

How to find lowest common ancestors?

- ▶ Could walk up the tree to find LCA $\rightsquigarrow \Theta(n)$ worst case 🙄
- ▶ Could store all LCAs in big table $\rightsquigarrow \Theta(n^2)$ space and preprocessing 🙄

LCE





compute LCE naively at query time

$O(Q)$ w.c. $O(n)$

Efficient LCA

How to find lowest common ancestors?

- ▶ Could walk up the tree to find LCA $\rightsquigarrow \Theta(n)$ worst case 
- ▶ Could store all LCAs in big table $\rightsquigarrow \Theta(n^2)$ space and preprocessing 



Amazing result: Can compute data structure in $\Theta(n)$ time and space that finds any LCA in **constant(!) time**.

- ▶ a bit tricky to understand
- ▶ but a theoretical breakthrough
- ▶ and useful in practice

\rightsquigarrow Unit 9

and suffix tree construction inside ...



\rightsquigarrow for now, use $O(1)$ LCA as black box.

\rightsquigarrow After linear preprocessing (time & space), we can find LCEs in $O(1)$ time.

Application 5: Approximate matching

k-mismatch matching:

- ▶ **Input:** text $T[0..n)$, pattern $P[0..m)$, $k \in [0..m)$
- ▶ **Output:** “Hamming distance $\leq k$ ”
▶ smallest i so that $T[i..i + m)$ are P differ in at most k characters
▶ or NO_MATCH if there is no such i

↪ searching with typos

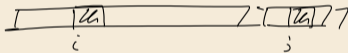
- ▶ Adapted brute-force algorithm ↪ $O(n \cdot m)$

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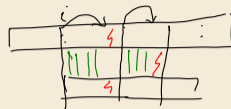


- ▶ Adapted brute-force algorithm ↪ $O(n \cdot m)$
- ▶ Assume longest common extensions in $T \$1 P \2 can be found in $O(1)$
 - ↪ generalized suffix tree \mathcal{T} has been built
 - ↪ string depths of all internal nodes have been computed
 - ↪ constant-time LCA data structure for \mathcal{T} has been built

Kangaroo Algorithm for approximate matching



```
1 procedure kMismatch( $T[0..n - 1], P[0..m - 1]$ )
2   // build LCE data structure
3   for  $i := 0, \dots, n - m - 1$  do
4     mismatches := 0;  $t := i$ ;  $p := 0$ 
5     while mismatches  $\leq k \wedge p < m$  do
6        $\ell := \underline{\text{LCE}}(t, p)$  // jump over matching part
7        $t := t + \ell + 1$ ;  $p := p + \ell + 1$ 
8       mismatches := mismatches + 1
9     if  $p == m$  then
10      return  $i$ 
```



$O(n \cdot m)$

► **Analysis:** $\Theta(n + m)$ preprocessing + $O(n \cdot k)$ matching

↪ very efficient for small k

► State of the art

► $O(n \frac{k^2 \log k}{m})$ possible with complicated algorithms

► extensions for edit distance $\leq k$ possible

✂ exam

Application 6: Matching with wildcards

- ▶ Allow a wildcard character in pattern

stands for arbitrary (single) character

unit* P
in_unit5_we_will T

- ▶ similar algorithm as for k -mismatch $\rightsquigarrow O(n \cdot k + m)$ when P has k wildcards

Application 6: Matching with wildcards

- ▶ Allow a wildcard character in pattern
stands for arbitrary (single) character
- ▶ similar algorithm as for k -mismatch $\rightsquigarrow O(n \cdot k + m)$ when P has k wildcards

* * *

Many more applications, in particular for problems on biological sequences

20+ described in Gusfield, *Algorithms on strings, trees, and sequences* (1999)

Suffix trees – Discussion

- ▶ Suffix trees were a threshold invention

👍 linear time and space

👍 suddenly many questions efficiently solvable in theory



Suffix trees – Discussion

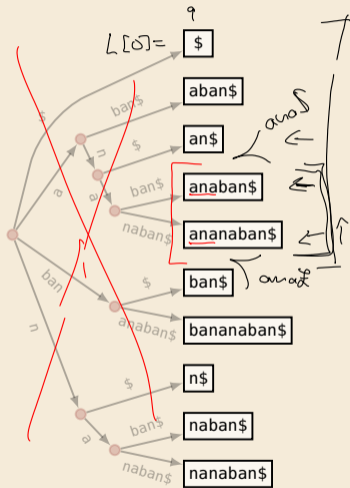
- ▶ Suffix trees were a threshold invention
- 👍 linear time and space
- 👍 suddenly many questions efficiently solvable in theory
- 👎 construction of suffix trees:
linear time, but significant overhead
- 👎 construction methods fairly complicated
- 👎 many pointers in tree incur large space overhead



↳ node es = array child[0..5] → 5 space overhead
• BST over child labels → $\log 5$ time overhead

8.5 Suffix Arrays

Putting suffix trees on a diet



► **Observation:** order of leaves in suffix tree
= suffixes lexicographically *sorted*

► Idea: only store list of leaves $L[0..n]$

► Enough to do efficient string matching!

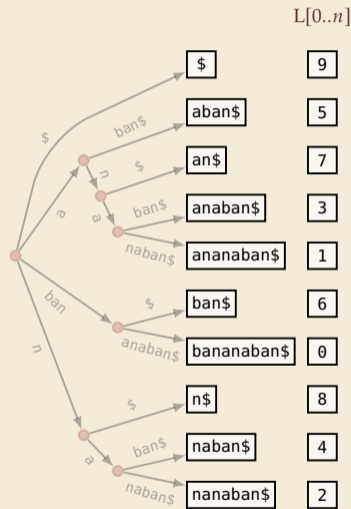
1. Use binary search for pattern P

ana\$ ana\$

2. check if P is prefix of suffix after position found

► **Example:** $P = ana$

Putting suffix trees on a diet



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► Enough to do efficient string matching!

1. Use binary search for pattern P
2. check if P is prefix of suffix after position found

► **Example:** $P = ana$

↪ $L[0..n]$ is called *suffix array*:

$L[r] =$ (start index of) r th suffix in sorted order

► using L , can do string matching with
 $\leq (\lg n + 2) \cdot m$ character comparisons vs. $O(m)$

Clicker Question

Check all correct statements about *suffix array* $L[0..n]$ and *suffix tree* \mathcal{T} of text $T[0..n]$ (for $\sigma = O(1)$)



- A** $L[0..n]$ lists the start indices of leaves of \mathcal{T} in left-to-right order.
- B** $T[L[r]..n]$ is the path label in \mathcal{T} to the leaf storing r .
- C** $T[L[r]..n]$ is the path label to the r th leaf in \mathcal{T} .
- D** $T_{L[r]}$ is the r th smallest suffix of T (lexicographic order).
- E** In terms of Θ -classes, \mathcal{T} needs more space than L .
- F** L (and T) suffice to solve the text indexing problem.



→ sli.do/comp526

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- D** $T_{L[r]}$ is the r th smallest suffix of T (lexicographic order). ✓
- E** ~~In terms of Θ classes, \mathcal{T} needs more space than L .~~
- F** L (and T) suffice to solve the text indexing problem. ✓



→ sli.do/comp526

Suffix arrays – Construction

How to compute $L[0..n]$?

▶ from suffix tree

▶ possible with traversal . . .

👎 but we are trying to avoid constructing suffix trees!

▶ sorting the suffixes of T using general purpose sorting method

👍 trivial to code!

▶ but: comparing two suffixes can take $\Theta(n)$ character comparisons

👎 $\Theta(n^2 \log n)$ time in worst case


$\overline{T} = \text{a a a a a a a}$

Suffix arrays – Construction


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- ▶ from suffix tree


- ▶ possible with traversal . . .

-  but we are trying to avoid constructing suffix trees!

- ▶ sorting the suffixes of T using general purpose sorting method

-  trivial to code!

- ▶ but: comparing two suffixes can take $\Theta(n)$ character comparisons

-  $\Theta(n^2 \log n)$ time in worst case

- ▶ We can do better!

Clicker Question

What is the relation between suffix array $L[0..n]$ and BWT $B[0..n]$ of a string $T[0..n]$?



- A** L can be very easily computed from B and T
- B** B can be very easily computed from L and T
- C** Both A and B
- D** Neither A nor B



→ sli.do/comp526

Clicker Question

What is the relation between suffix array $L[0..n]$ and BWT $B[0..n]$ of a string $T[0..n]$?



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- ~~C~~ ~~Both A and B~~
- ~~D~~ ~~Neither A nor B~~



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Digression: Recall BWT

Burrows-Wheeler Transform

1. Take all cyclic shifts of S
2. Sort cyclic shifts
3. Extract last column

$S = \text{alf_eats_alfalfa\$}$

$B = \text{asff\$f_e_lllaaata}$

```
alf_eats_alfalfa$
lf_eats_alfalfa$
f_eats_alfalfa$a
_eats_alfalfa$a
eats_alfalfa$a
ats_alfalfa$a
ts_alfalfa$a
s_alfalfa$a
_alfalfa$a
alfalfa$a
lfalfa$a
falffa$a
alf$a
lfa$a
fa$a
a$a
$a
```

sort

BWT

↓

```
$alf_eats_alfalfa
_alfalfa$alf_eats
_eats_alfalfa$a
a$alf_eats_alfalfa
alf_eats_alfalfa$
alfalfa$alf_eats_
ats_alfalfa$alf_e
eats_alfalfa$alf_
f_eats_alfalfa$a
fa$alf_eats_alfal
falffa$alf_eats_alf
lf_eats_alfalfa$a
lfa$alf_eats_alfal
lfalfa$alf_eats_
s_alfalfa$alf_eat
ts_alfalfa$alf_ea
```

Digression: Computing the BWT

How can we compute the BWT of a text efficiently?

Digression: Computing the BWT

How can we compute the BWT of a text efficiently?

- ▶ cyclic shifts $S \hat{=} \text{suffixes of } S$
 - ▶ comparing cyclic shifts stops at first \$
 - ▶ for comparisons, anything after \$ irrelevant!
- ▶ BWT is essentially suffix sorting!
 - ▶ $B[i] = S[L[i] - 1]$
 - ▶ where $L[i] = 0, B[i] = \$$

↪ Can compute B in $O(n)$ time from L

	r		$\downarrow L[r]$
alf_eats_alfalfa\$	0	\$alf_eats_alfalfa	16
lf_eats_alfalfa\$	1	_alfalfa\$alf_eats	8
f_eats_alfalfa\$al	2	_eats_alfalfa\$alf	3
_eats_alfalfa\$alf	3	a\$alf_eats_alfalf	15
eats_alfalfa\$alf_	4	alf_eats_alfalfa\$	0
ats_alfalfa\$alf_e	5	alfa\$alf_eats_alf	12
ts_alfalfa\$alf_ea	6	alfalfa\$alf_eats_	9
s_alfalfa\$alf_eat	7	ats_alfalfa\$alf_e	5
_alfalfa\$alf_eats	8	eats_alfalfa\$alf_	4
alfalfa\$alf_eats_	9	f_eats_alfalfa\$al	2
lfalfa\$alf_eats_a	10	fa\$alf_eats_alfal	14
falfa\$alf_eats_al	11	falfa\$alf_eats_alf	11
alfa\$alf_eats_alf	12	lf_eats_alfalfa\$a	1
lfa\$alf_eats_alfa	13	lfa\$alf_eats_alfal	13
fa\$alf_eats_alfal	14	lfalfa\$alf_eats_	10
a\$alf_eats_alfalf	15	s_alfalfa\$alf_eat	7
\$alf_eats_alfalfa	16	ts_alfalfa\$alf_ea	6

Fat-pivot radix quicksort – Example

she

sells

seashells

by

the

sea

shore

the

shells

she

sells

are

surely

seashells

Fat-pivot radix quicksort – Example

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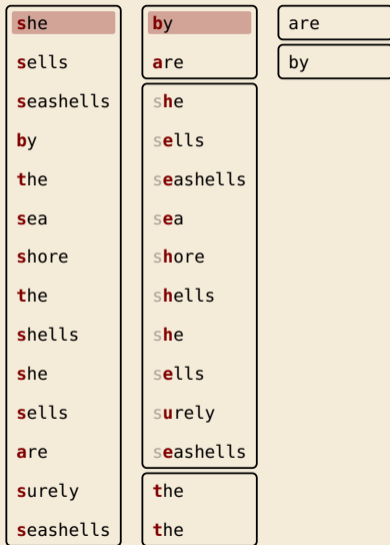
surely

seashells

Fat-pivot radix quicksort – Example

she	by
sells	are
seashells	she
by	sells
the	seashells
sea	sea
shore	shore
the	shells
shells	she
she	sells
sells	surely
are	seashells
surely	the
seashells	the

Fat-pivot radix quicksort – Example



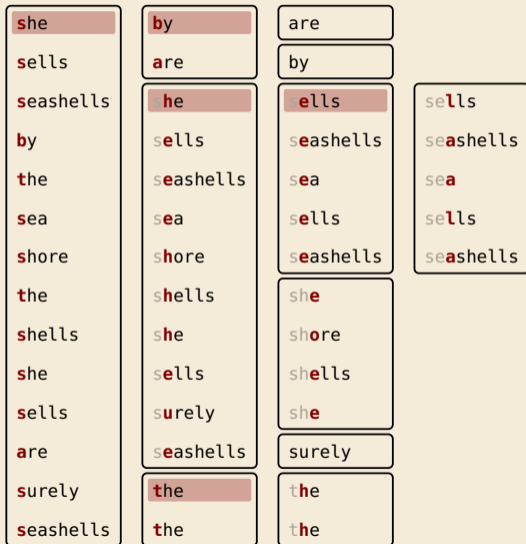
Fat-pivot radix quicksort – Example



Fat-pivot radix quicksort – Example

she	by	are
sells	are	by
seashells	she	sells
by	sells	seashells
the	seashells	sea
sea	sea	sells
shore	shore	seashells
the	shells	she
shells	she	shore
she	sells	shells
sells	surely	she
are	seashells	surely
surely	the	the
seashells	the	the

Fat-pivot radix quicksort – Example



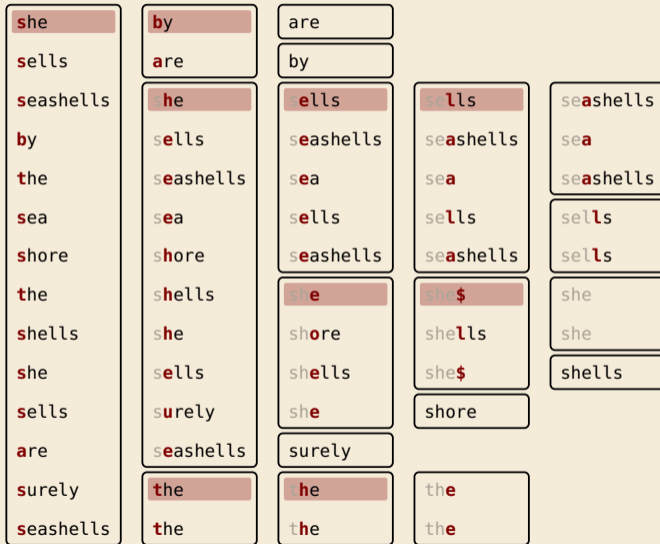
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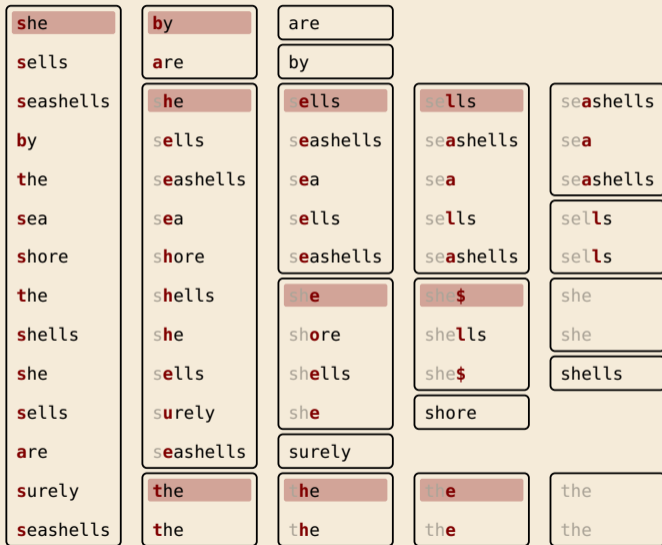
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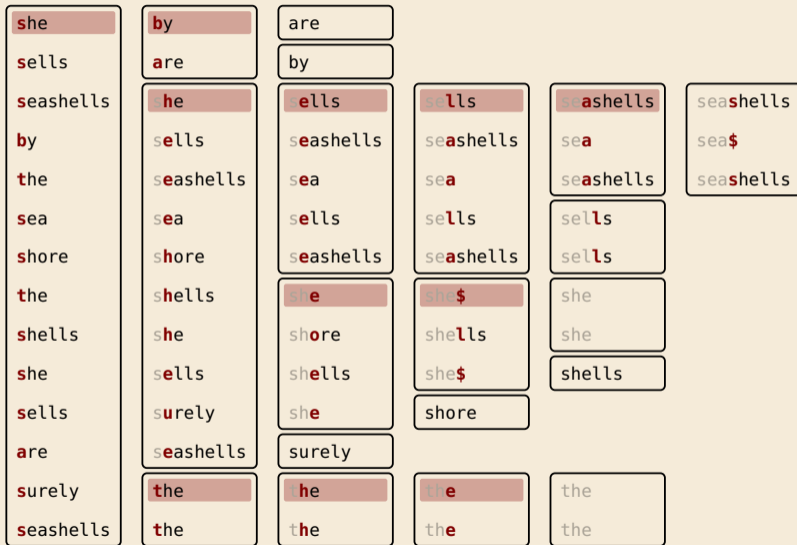
Fat-pivot radix quicksort – Example



Fat-pivot radix quicksort – Example



Fat-pivot radix quicksort – Example



Fat-pivot radix quicksort – Example



Fat-pivot radix quicksort – Example



Fat-pivot radix quicksort

details in §5.1 of Sedgewick, Wayne *Algorithms 4th ed.* (2011), Pearson

- ▶ **partition** based on d th character only (initially $d = 0$)
- ↪ 3 segments: smaller, equal, or larger than d th symbol of pivot
- ▶ recurse on smaller and large with same d , on equal with $d + 1$
 - ↪ never compare equal prefixes twice

Fat-pivot radix quicksort

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↪ can show: $\sim 2 \ln(2) \cdot n \lg n \approx 1.39n \lg n$ character comparisons on average ^{for random strings}

👍 simple to code

👍 efficient for sorting many lists of strings

- ▶ fat-pivot radix quicksort finds suffix array in $O(n \log n)$ expected time ^{random string}

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but we can do $O(n)$ time worst case!

8.6 Linear-Time Suffix Sorting: Overview

Inverse suffix array: going left & right

► to understand the fastest algorithm, it is helpful to define the *inverse suffix array*:

- $R[i] = r \iff L[r] = i$ $L = \text{leaf array}$
- \iff there are r suffixes that come before T_i in sorted order
- $\iff T_i$ has (0-based) *rank* $r \rightsquigarrow$ call $R[0..n]$ the *rank array*

i	$R[i]$	T_i	r	$L[r]$	$T_{L[r]}$
0	6 th	bananaban\$	0	9	\$
1	4 th	ananaban\$	1	5	aban\$
2	9 th	nanaban\$	2	7	an\$
3	3 th	anaban\$	3	3	anaban\$
4	8 th	naban\$	4	1	ananaban\$
5	1 th	aban\$	5	6	ban\$
6	5 th	ban\$	6	0	bananaban\$
7	2 th	an\$	7	8	n\$
8	7 th	n\$	8	4	naban\$
9	0 th	\$	9	2	nanaban\$

right
 $R[0] = 6$

left
 $L[8] = 4$



Clicker Question

Recap: Check all correct statements about suffix array $L[0..n]$, inverse suffix array $R[0..n]$, and suffix tree \mathcal{T} of text T .



- A** L lists the leaves of \mathcal{T} in left-to-right order.
- B** R lists the leaves of \mathcal{T} in right-to-left order.
- C** R lists starting indices of suffixes in lexicographic order.
- D** L lists starting indices of suffixes in lexicographic order.
- E** $L[r] = i$ iff $R[i] = r$
- F** L stands for leaf
- G** L stands for left
- H** R stands for rank
- I** R stands for right



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Clicker Question

Recap: Check all correct statements about suffix array $L[0..n]$, inverse suffix array $R[0..n]$, and suffix tree \mathcal{T} of text T .



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Linear-time suffix sorting

DC3 / Skew algorithm

not a multiple of 3

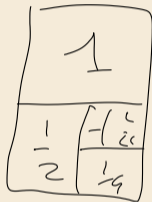
1. Compute rank array $R_{1,2}$ for suffixes T_i starting at $i \not\equiv 0 \pmod{3}$ *recursively*.
↙
2. Induce rank array R_3 for suffixes $T_0, T_3, T_6, T_9, \dots$ from $R_{1,2}$.
3. Merge $R_{1,2}$ and R_0 using $R_{1,2}$.
↪ rank array R for entire input

Linear-time suffix sorting

DC3 / Skew algorithm

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 \rightsquigarrow rank array R for entire input

not a multiple of 3



► We will show that steps 2. and 3. take $\Theta(n)$ time

\rightsquigarrow Total complexity is $n + \frac{2}{3}n + \left(\frac{2}{3}\right)^2 n + \left(\frac{2}{3}\right)^3 n + \dots \leq n \cdot \sum_{i \geq 0} \left(\frac{2}{3}\right)^i = 3n = \Theta(n)$

Linear-time suffix sorting

DC3 / Skew algorithm

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► **Note:** L can easily be computed from R in one pass, and vice versa.

\rightsquigarrow Can use whichever is more convenient.

DC3 / Skew algorithm – Step 2: Inducing ranks

- ▶ **Assume:** rank array $R_{1,2}$ known:

- ▶ $R_{1,2}[i] = \begin{cases} \text{rank of } T_i \text{ among } T_1, T_2, T_4, T_5, T_7, T_8, \dots & \text{for } i = 1, 2, 4, 5, 7, 8, \dots \\ \text{undefined} & \text{for } i = 0, 3, 6, 9, \dots \end{cases}$

- ▶ **Task:** sort the suffixes $T_0, T_3, T_6, T_9, \dots$ in linear time (!)

DC3 / Skew algorithm – Step 2: Inducing ranks

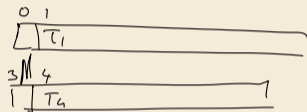
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- ▶ **Task:** sort the suffixes $T_0, T_3, T_6, T_9, \dots$ in linear time (!)

- ▶ Suppose we want to compare T_0 and T_3 .

- ▶ Characterwise comparisons too expensive
- ▶ but: after removing first character, we obtain T_1 and T_4
- ▶ these two can be compared in *constant time* by comparing $R_{1,2}[1]$ and $R_{1,2}[4]$!



~> T_0 comes before T_3 in lexicographic order
iff pair $(T[0], R_{1,2}[1])$ comes before pair $(T[3], R_{1,2}[4])$ in lexicographic order

DC3 / Skew algorithm – Inducing ranks example

$T = \text{hannahbansbananasman}\$\$\$$

(append 3 \$ markers)

T_0 hannahbansbananasman\$\\$\\$
 T_3 nahbansbananasman\$\\$\\$
 T_6 bansbananasman\$\\$\\$
 T_9 sbananasman\$\\$\\$
 T_{12} nanasman\$\\$\\$
 T_{15} asman\$\\$\\$
 T_{18} an\$\\$\\$
 T_{21} \$\$

T_1	annahbansbananasman\$\\$\\$	$R_{1,2}[22] = 0$	T_{22}	\$
T_2	n nahbansbananasman\$\\$\\$	$R_{1,2}[20] = 1$	T_{20}	\$\$
T_4	ahbansbananasman\$\\$\\$	$R_{1,2}[4] = 2$	T_4	ahbansbananasman\$\\$\\$
T_5	hbansbananasman\$\\$\\$	$R_{1,2}[11] = 3$	T_{11}	anasman\$\\$\\$
T_7	ansbananasman\$\\$\\$	$R_{1,2}[13] = 4$	T_{13}	anasman\$\\$\\$
T_8	nsbananasman\$\\$\\$	$R_{1,2}[1] = 5$	T_1	annahbansbananasman\$\\$\\$
T_{10}	bananasman\$\\$\\$	$R_{1,2}[7] = 6$	T_7	ansbananasman\$\\$\\$
T_{11}	anasman\$\\$\\$	$R_{1,2}[10] = 7$	T_{10}	bananasman\$\\$\\$
T_{13}	anasman\$\\$\\$	$R_{1,2}[5] = 8$	T_5	hbansbananasman\$\\$\\$
T_{14}	nasman\$\\$\\$	$R_{1,2}[17] = 9$	T_{17}	man\$\\$\\$
T_{16}	sman\$\\$\\$	$R_{1,2}[19] = 10$	T_{19}	n\$\\$\\$
T_{17}	man\$\\$\\$	$R_{1,2}[14] = 11$	T_{14}	nasman\$\\$\\$
T_{19}	n\$\\$\\$	$R_{1,2}[2] = 12$	T_2	n nahbansbananasman\$\\$\\$
T_{20}	\$\$	$R_{1,2}[8] = 13$	T_8	nsbananasman\$\\$\\$
T_{22}	\$	$R_{1,2}[16] = 14$	T_{16}	sman\$\\$\\$

$R_{1,2}$ (known)

DC3 / Skew algorithm – Inducing ranks example

$T = \text{hannahbansbananasman}\$\$\$$

(append 3 \$ markers)

T_0 hannahbansbananasman\$\\$\\$
 T_3 nahbansbananasman\$\\$\\$
 T_6 bansbananasman\$\\$\\$
 T_9 sbananasman\$\\$\\$
 T_{12} nanasman\$\\$\\$
 T_{15} asman\$\\$\\$
 T_{18} an\$\\$\\$
 T_{21} \$\$

$\text{sman}\$\$\$ = T_{16}$

T_0 h05
 T_3 n02
 T_6 b06
 T_9 s07
 T_{12} n04
 T_{15} a14
 T_{18} a10
 T_{21} \$00

$R_{1,2}[16] = 14$

T_1 annahbansbananasman\$\\$\\$	$R_{1,2}[22] = 0$	T_{22} \$
T_2 nnahbansbananasman\$\\$\\$	$R_{1,2}[20] = 1$	T_{20} \$\$\$
T_4 ahbansbananasman\$\\$\\$	$R_{1,2}[4] = 2$	T_4 ahbansbananasman\$\\$\\$
T_5 hbansbananasman\$\\$\\$	$R_{1,2}[11] = 3$	T_{11} anasman\$\\$\\$
T_7 ansbananasman\$\\$\\$	$R_{1,2}[13] = 4$	T_{13} anasman\$\\$\\$
T_8 nsbananasman\$\\$\\$	$R_{1,2}[1] = 5$	T_1 annahbansbananasman\$\\$\\$
T_{10} bananasman\$\\$\\$	$R_{1,2}[7] = 6$	T_7 ansbananasman\$\\$\\$
T_{11} ananasman\$\\$\\$	$R_{1,2}[10] = 7$	T_{10} bananasman\$\\$\\$
T_{13} anasman\$\\$\\$	$R_{1,2}[5] = 8$	T_5 hbansbananasman\$\\$\\$
T_{14} nasman\$\\$\\$	$R_{1,2}[17] = 9$	T_{17} man\$\\$\\$
T_{16} sman\$\\$\\$	$R_{1,2}[19] = 10$	T_{19} n\$\\$\\$
T_{17} man\$\\$\\$	$R_{1,2}[14] = 11$	T_{14} nasman\$\\$\\$
T_{19} n\$\\$\\$	$R_{1,2}[2] = 12$	T_2 nnahbansbananasman\$\\$\\$
T_{20} \$\$\$	$R_{1,2}[8] = 13$	T_8 nsbananasman\$\\$\\$
T_{22} \$	$R_{1,2}[16] = 14$	T_{16} sman\$\\$\\$

$R_{1,2}$ (known)

DC3 / Skew algorithm – Inducing ranks example

$T = \text{hannahbansbananasman}\$ \$ \$$

(append 3 \$ markers)

T_0 hannahbansbananasman\$\$\$
 T_3 nahbansbananasman\$\$\$
 T_6 bansbananasman\$\$\$
 T_9 sbananasman\$\$\$
 T_{12} nanasman\$\$\$
 T_{15} asman\$\$\$
 T_{18} an\$\$\$
 T_{21} \$\$

$\text{sman}\$ \$ \$ = T_{16}$

T_0 h05
 T_3 n02
 T_6 b06
 T_9 s07
 T_{12} n04
 T_{15} a14
 T_{18} a10
 T_{21} \$00

$R_{1,2}[16] = 14$

T_1 annahbansbananasman\$\$\$	$R_{1,2}[22] = 0$	T_{22} \$
T_2 nnahbansbananasman\$\$\$	$R_{1,2}[20] = 1$	T_{20} \$\$\$
T_4 ahbansbananasman\$\$\$	$R_{1,2}[4] = 2$	T_4 ahbansbananasman\$\$\$
T_5 hbansbananasman\$\$\$	$R_{1,2}[11] = 3$	T_{11} anasman\$\$\$
T_7 ansbananasman\$\$\$	$R_{1,2}[13] = 4$	T_{13} anasman\$\$\$
T_8 nsbananasman\$\$\$	$R_{1,2}[1] = 5$	T_1 annahbansbananasman\$\$\$
T_{10} bananasman\$\$\$	$R_{1,2}[7] = 6$	T_7 ansbananasman\$\$\$
T_{11} anasman\$\$\$	$R_{1,2}[10] = 7$	T_{10} bananasman\$\$\$
T_{13} anasman\$\$\$	$R_{1,2}[5] = 8$	T_5 hbansbananasman\$\$\$
T_{14} nasman\$\$\$	$R_{1,2}[17] = 9$	T_{17} man\$\$\$
T_{16} sman\$\$\$	$R_{1,2}[19] = 10$	T_{19} n\$\$\$
T_{17} man\$\$\$	$R_{1,2}[14] = 11$	T_{14} nasman\$\$\$
T_{19} n\$\$\$	$R_{1,2}[2] = 12$	T_2 nnahbansbananasman\$\$\$
T_{20} \$\$\$	$R_{1,2}[8] = 13$	T_8 nsbananasman\$\$\$
T_{22} \$	$R_{1,2}[16] = 14$	T_{16} sman\$\$\$

$R_{1,2}$ (known)



T_{21} \$00 \rightsquigarrow $R_0[21] = 0$
 T_{18} a10 \rightsquigarrow $R_0[18] = 1$
 T_{15} a14 \rightsquigarrow $R_0[15] = 2$
 T_6 b06 \rightsquigarrow $R_0[6] = 3$
 T_0 h05 \rightsquigarrow $R_0[0] = 4$
 T_3 n02 \rightsquigarrow $R_0[3] = 5$
 T_{12} n04 \rightsquigarrow $R_0[12] = 6$
 T_9 s07 \rightsquigarrow $R_0[9] = 7$

DC3 / Skew algorithm – Inducing ranks example

$T = \text{hannahbansbananasman}\$ \$ \$$

(append 3 \$ markers)

T_0 hannahbansbananasman\$\$\$
 T_3 nahbansbananasman\$\$\$
 T_6 bansbananasman\$\$\$
 T_9 sbananasman\$\$\$
 T_{12} nanasman\$\$\$
 T_{15} asman\$\$\$
 T_{18} an\$\$\$
 T_{21} \$\$

sman\$\$\$ = T_{16}

T_0 h05
 T_3 n02
 T_6 b06
 T_9 s07
 T_{12} n04
 T_{15} a14
 T_{18} a10
 T_{21} \$00

$R_{1,2}[16] = 14$

T_1	annahbansbananasman\$\$\$	$R_{1,2}[22] = 0$	T_{22}	\$
T_2	nahbansbananasman\$\$\$	$R_{1,2}[20] = 1$	T_{20}	\$\$\$
T_4	ahbansbananasman\$\$\$	$R_{1,2}[4] = 2$	T_4	ahbansbananasman\$\$\$
T_5	hbansbananasman\$\$\$	$R_{1,2}[11] = 3$	T_{11}	anasman\$\$\$
T_7	ansbananasman\$\$\$	$R_{1,2}[13] = 4$	T_{13}	anasman\$\$\$
T_8	nsbananasman\$\$\$	$R_{1,2}[1] = 5$	T_1	annahbansbananasman\$\$\$
T_{10}	bananasman\$\$\$	$R_{1,2}[7] = 6$	T_7	ansbananasman\$\$\$
T_{11}	anasman\$\$\$	$R_{1,2}[10] = 7$	T_{10}	bananasman\$\$\$
T_{13}	anasman\$\$\$	$R_{1,2}[5] = 8$	T_5	hbansbananasman\$\$\$
T_{14}	nasman\$\$\$	$R_{1,2}[17] = 9$	T_{17}	man\$\$\$
T_{16}	sman\$\$\$	$R_{1,2}[19] = 10$	T_{19}	n\$\$\$
T_{17}	man\$\$\$	$R_{1,2}[14] = 11$	T_{14}	nasman\$\$\$
T_{19}	n\$\$\$	$R_{1,2}[2] = 12$	T_2	nahbansbananasman\$\$\$
T_{20}	\$\$\$	$R_{1,2}[8] = 13$	T_8	nsbananasman\$\$\$
T_{22}	\$	$R_{1,2}[16] = 14$	T_{16}	sman\$\$\$

$R_{1,2}$ (known)



T_{21}	\$00	\rightsquigarrow	$R_0[21] = 0$
T_{18}	a10	\rightsquigarrow	$R_0[18] = 1$
T_{15}	a14	\rightsquigarrow	$R_0[15] = 2$
T_6	b06	\rightsquigarrow	$R_0[6] = 3$
T_0	h05	\rightsquigarrow	$R_0[0] = 4$
T_3	n02	\rightsquigarrow	$R_0[3] = 5$
T_{12}	n04	\rightsquigarrow	$R_0[12] = 6$
T_9	s07	\rightsquigarrow	$R_0[9] = 7$

R_0

DC3 / Skew algorithm – Inducing ranks example

$T = \text{hannahbansbananasman}\$\$\$$

(append 3 \$ markers)

T_0 hannahbansbananasman\$\$\$
 T_3 nahbansbananasman\$\$\$
 T_6 bansbananasman\$\$\$
 T_9 sbananasman\$\$\$
 T_{12} nanasman\$\$\$
 T_{15} asman\$\$\$
 T_{18} an\$\$\$
 T_{21} \$\$

$\text{sman}\$\$\$ = T_{16}$

T_0 h05
 T_3 n02
 T_6 b06
 T_9 s07
 T_{12} n04
 T_{15} a14
 T_{18} a10
 T_{21} \$00

$R_{1,2}[16] = 14$

T_1	annahbansbananasman\$\$\$	$R_{1,2}[22] = 0$	T_{22}	\$
T_2	nahbansbananasman\$\$\$	$R_{1,2}[20] = 1$	T_{20}	\$\$\$
T_4	ahbansbananasman\$\$\$	$R_{1,2}[4] = 2$	T_4	ahbansbananasman\$\$\$
T_5	hbansbananasman\$\$\$	$R_{1,2}[11] = 3$	T_{11}	anasman\$\$\$
T_7	ansbananasman\$\$\$	$R_{1,2}[13] = 4$	T_{13}	anasman\$\$\$
T_8	nsbananasman\$\$\$	$R_{1,2}[1] = 5$	T_1	annahbansbananasman\$\$\$
T_{10}	bananasman\$\$\$	$R_{1,2}[7] = 6$	T_7	ansbananasman\$\$\$
T_{11}	anasman\$\$\$	$R_{1,2}[10] = 7$	T_{10}	bananasman\$\$\$
T_{13}	anasman\$\$\$	$R_{1,2}[5] = 8$	T_5	hbansbananasman\$\$\$
T_{14}	nasman\$\$\$	$R_{1,2}[17] = 9$	T_{17}	man\$\$\$
T_{16}	sman\$\$\$	$R_{1,2}[19] = 10$	T_{19}	n\$\$\$
T_{17}	man\$\$\$	$R_{1,2}[14] = 11$	T_{14}	nasman\$\$\$
T_{19}	n\$\$\$	$R_{1,2}[2] = 12$	T_2	nahbansbananasman\$\$\$
T_{20}	\$\$\$	$R_{1,2}[8] = 13$	T_8	nsbananasman\$\$\$
T_{22}	\$	$R_{1,2}[16] = 14$	T_{16}	sman\$\$\$

$R_{1,2}$ (known)



T_{21}	\$00	\rightsquigarrow	$R_0[21] = 0$
T_{18}	a10	\rightsquigarrow	$R_0[18] = 1$
T_{15}	a14	\rightsquigarrow	$R_0[15] = 2$
T_6	b06	\rightsquigarrow	$R_0[6] = 3$
T_0	h05	\rightsquigarrow	$R_0[0] = 4$
T_3	n02	\rightsquigarrow	$R_0[3] = 5$
T_{12}	n04	\rightsquigarrow	$R_0[12] = 6$
T_9	s07	\rightsquigarrow	$R_0[9] = 7$

R_0

► sorting of pairs doable in $O(n)$ time by 2 iterations of counting sort

\rightsquigarrow Obtain R_0 in $O(n)$ time

DC3 / Skew algorithm – Step 3: Merging

\bar{T}_0

T_{21}	\$\$
T_{18}	an\$\$\$
T_{15}	asman\$\$\$
T_6	bansbananasman\$\$\$
T_0	hannahbansbananasman\$\$\$
T_3	nahbansbananasman\$\$\$
T_{12}	nanasman\$\$\$
T_9	sbananasman\$\$\$

$\bar{T}_{1,2}$

T_{22}	\$
T_{20}	\$\$\$
T_4	ahbansbananasman\$\$\$
T_{11}	anasman\$\$\$
T_{13}	anasman\$\$\$
T_1	annahbansbananasman\$\$\$
T_7	ansbananasman\$\$\$
T_{10}	bananasman\$\$\$
T_5	hbansbananasman\$\$\$
T_{17}	man\$\$\$
T_{19}	n\$\$\$
T_{14}	nasman\$\$\$
T_2	nnaahbansbananasman\$\$\$
T_8	nsbananasman\$\$\$
T_{16}	sman\$\$\$

► Have:

- sorted 1,2-list:

$T_1, T_2, T_4, T_5, T_7, T_8, T_{10}, T_{11}, \dots$

- sorted 0-list:

$T_0, T_3, T_6, T_9, \dots$

► Task: Merge them!

- use standard merging method from Mergesort
- but speed up comparisons using $R_{1,2}$

DC3 / Skew algorithm – Step 3: Merging

T_{21} \$\$
 T_{18} an\$\$\$
→ T_{15} asman\$\$\$
 T_6 bansbananasman\$\$\$
 T_0 hannahbansbananasman\$\$\$
 T_3 nahbansbananasman\$\$\$
 T_{12} nanasman\$\$\$
 T_9 sbananasman\$\$\$

T_{22} \$
 T_{20} \$\$\$
 T_4 ahbansbananasman\$\$\$
→ T_{11} ananasman\$\$\$
 T_{13} anasman\$\$\$
 T_1 annahbansbananasman\$\$\$
 T_7 ansbananasman\$\$\$
 T_{10} bananasman\$\$\$
 T_5 hbansbananasman\$\$\$
 T_{17} man\$\$\$
 T_{19} n\$\$\$
 T_{14} nasman\$\$\$
 T_2 nnahbansbananasman\$\$\$
 T_8 nsbananasman\$\$\$
 T_{16} sman\$\$\$

T_{22} \$
 T_{21} \$\$
 T_{20} \$\$\$
 T_4 ahbansbananasman\$\$\$
 T_{18} an\$\$\$

▶ Have:

- ▶ sorted 1,2-list:

$T_1, T_2, T_4, T_5, T_7, T_8, T_{10}, T_{11}, \dots$

- ▶ sorted 0-list:

$T_0, T_3, T_6, T_9, \dots$

▶ Task: Merge them!

- ▶ use standard merging method from Mergesort
- ▶ but speed up comparisons using $R_{1,2}$

DC3 / Skew algorithm – Step 3: Merging

T_{21} \$\$
 T_{18} an\$\$\$
 T_{15} asman\$\$\$
 T_6 bansbananasman\$\$\$
 T_0 hannahbansbananasman\$\$\$
 T_3 nahbansbananasman\$\$\$
 T_{12} nanasman\$\$\$
 T_9 sbananasman\$\$\$

T_{22} \$
 T_{20} \$\$\$
 T_4 ahbansbananasman\$\$\$
 T_{11} ananasman\$\$\$
 T_{13} anasman\$\$\$
 T_1 annahbansbananasman\$\$\$
 T_7 ansbananasman\$\$\$
 T_{10} bananasman\$\$\$
 T_5 hbansbananasman\$\$\$
 T_{17} man\$\$\$
 T_{19} n\$\$\$
 T_{14} nasman\$\$\$
 T_2 nnahbansbananasman\$\$\$
 T_8 nsbananasman\$\$\$
 T_{16} sman\$\$\$

T_{22} \$
 T_{21} \$\$\$
 T_{20} \$\$\$
 T_4 ahbansbananasman\$\$\$
 T_{18} an\$\$\$

► Have:

- sorted 1,2-list:

$T_1, T_2, T_4, T_5, T_7, T_8, T_{10}, T_{11}, \dots$

- sorted 0-list:

$T_0, T_3, T_6, T_9, \dots$

► Task: Merge them!

- use standard merging method from Mergesort
- but speed up comparisons using $R_{1,2}$

Compare T_{15} to T_{11}

Idea: try same trick as before

$T_{15} = \text{asman}$$$
= asman$$$
= a $T_{16}$$

$T_{11} = \text{ananasman}$$$
= ananasman$$$
= a $T_{12}$$

DC3 / Skew algorithm – Step 3: Merging

T_{21} \$\$
 T_{18} an\$\$\$
 T_{15} asman\$\$\$
 T_6 bansbananasman\$\$\$
 T_0 hannahbansbananasman\$\$\$
 T_3 nahbansbananasman\$\$\$
 T_{12} nanasman\$\$\$
 T_9 sbananasman\$\$\$

T_{22} \$
 T_{20} \$\$\$
 T_4 ahbansbananasman\$\$\$
 T_{11} ananasman\$\$\$
 T_{13} anasman\$\$\$
 T_1 annahbansbananasman\$\$\$
 T_7 ansbananasman\$\$\$
 T_{10} bananasman\$\$\$
 T_5 hbansbananasman\$\$\$
 T_{17} man\$\$\$
 T_{19} n\$\$\$
 T_{14} nasman\$\$\$
 T_2 nnahbansbananasman\$\$\$
 T_8 nsbananasman\$\$\$
 T_{16} sman\$\$\$

T_{22} \$
 T_{21} \$\$\$
 T_{20} \$\$\$
 T_4 ahbansbananasman\$\$\$
 T_{18} an\$\$\$

▶ Have:

- ▶ sorted 1,2-list:

$T_1, T_2, T_4, T_5, T_7, T_8, T_{10}, T_{11}, \dots$

- ▶ sorted 0-list:

$T_0, T_3, T_6, T_9, \dots$

▶ Task: Merge them!

- ▶ use standard merging method from Mergesort
- ▶ but speed up comparisons using $R_{1,2}$

Compare T_{15} to T_{11}

Idea: try same trick as before

$T_{15} = \text{asman}$$$
 $= \text{asman}$$$$ can't compare T_{16}
 $= aT_{16}$ and T_{12} either!
 $T_{11} = \text{ananasman}$$$
 $= \text{ananasman}$$$$
 $= aT_{12}$$$

DC3 / Skew algorithm – Step 3: Merging

T_{21} \$\$
 T_{18} an\$\$\$
 T_{15} asman\$\$\$
 T_6 bansbananasman\$\$\$
 T_0 hannahbansbananasman\$\$\$
 T_3 nahbansbananasman\$\$\$
 T_{12} nanasman\$\$\$
 T_9 sbananasman\$\$\$

T_{22} \$
 T_{20} \$\$\$
 T_4 ahbansbananasman\$\$\$
 T_{11} ananasman\$\$\$
 T_{13} anasman\$\$\$
 T_1 annahbansbananasman\$\$\$
 T_7 ansbananasman\$\$\$
 T_{10} bananasman\$\$\$
 T_5 hbansbananasman\$\$\$
 T_{17} man\$\$\$
 T_{19} n\$\$\$
 T_{14} nasman\$\$\$
 T_2 nnahbansbananasman\$\$\$
 T_8 nsbananasman\$\$\$
 T_{16} sman\$\$\$

T_{22} \$
 T_{21} \$\$
 T_{20} \$\$\$
 T_4 ahbansbananasman\$\$\$
 T_{18} an\$\$\$

► Have:

- sorted 1,2-list:

$T_1, T_2, T_4, T_5, T_7, T_8, T_{10}, T_{11}, \dots$

- sorted 0-list:

$T_0, T_3, T_6, T_9, \dots$



► Task: Merge them!

- use standard merging method from Mergesort
- but speed up comparisons using $R_{1,2}$

Compare T_{15} to T_{11}

Idea: try same trick as before

$T_{15} =$ asman\$\$\$
 $=$ asman\$\$\$
 $= aT_{16}$
 $T_{11} =$ ananasman\$\$\$
 $=$ ananasman\$\$\$
 $= aT_{12}$

can't compare T_{16}
and T_{12} either!

↪ Compare T_{16} to T_{12}

$T_{16} =$ sman\$\$\$
 $=$ sman\$\$\$
 $= sT_{17}$
 $T_{12} =$ nanasman\$\$\$
 $=$ aanasman\$\$\$
 $= aT_{13}$

DC3 / Skew algorithm – Step 3: Merging

T_{21} \$\$
 T_{18} an\$\$\$
 T_{15} asman\$\$\$
 T_6 bansbananasman\$\$\$
 T_0 hannahbansbananasman\$\$\$
 T_3 nahbansbananasman\$\$\$
 T_{12} nanasman\$\$\$
 T_9 sbananasman\$\$\$

T_{22} \$
 T_{20} \$\$\$
 T_4 ahbansbananasman\$\$\$
 T_{11} ananasman\$\$\$
 T_{13} anasman\$\$\$
 T_1 annahbansbananasman\$\$\$
 T_7 ansbananasman\$\$\$
 T_{10} bananasman\$\$\$
 T_5 hbansbananasman\$\$\$
 T_{17} man\$\$\$
 T_{19} n\$\$\$
 T_{14} nasman\$\$\$
 T_2 nnahbansbananasman\$\$\$
 T_8 nsbananasman\$\$\$
 T_{16} sman\$\$\$

T_{22} \$
 T_{21} \$\$\$
 T_{20} \$\$\$
 T_4 ahbansbananasman\$\$\$
 T_{18} an\$\$\$

▶ Have:

- ▶ sorted 1,2-list:

$T_1, T_2, T_4, T_5, T_7, T_8, T_{10}, T_{11}, \dots$

- ▶ sorted 0-list:

$T_0, T_3, T_6, T_9, \dots$

▶ Task: Merge them!

- ▶ use standard merging method from Mergesort
- ▶ but speed up comparisons using $R_{1,2}$

Compare T_{15} to T_{11}

Idea: try same trick as before

$T_{15} = \text{asman}$$$
 $= \text{asman}$$$$ can't compare T_{16}
 $= aT_{16}$ and T_{12} either!
 $T_{11} = \text{ananasman}$$$
 $= \text{ananasman}$$$$
 $= aT_{12}$$$

↪ Compare T_{16} to T_{12}

$T_{16} = \text{sman}$$$$
 $= \text{sman}$$$$ always at most 2 steps
 $= sT_{17}$ then can use $R_{1,2}$!
 $T_{12} = \text{nanasman}$$$$
 $= \text{aanasmansman}$$$$
 $= aT_{13}$

DC3 / Skew algorithm – Step 3: Merging

```

T21 $$
T18 an$$$
T15 asman$$$
T6 bansbananasman$$$
T0 hannahbansbananasman$$$
T3 nahbansbananasman$$$
T12 nanasman$$$
T9 sbananasman$$$
    
```

```

T22 $
T20 $$$
T4 ahbansbananasman$$$
T11 ananasman$$$
T13 anasman$$$
T1 annahbansbananasman$$$
T7 ansbananasman$$$
T10 bananasman$$$
T5 hbansbananasman$$$
T17 man$$$
T19 n$$$
T14 nasman$$$
T2 nnahbansbananasman$$$
T8 nsbananasman$$$
T16 sman$$$
    
```

```

T22 $
T21 $$
T20 $$$
T4 ahbansbananasman$$$
T18 an$$$
    
```

► Have:

- sorted 1,2-list:

$T_1, T_2, T_4, T_5, T_7, T_8, T_{10}, T_{11}, \dots$

- sorted 0-list:

$T_0, T_3, T_6, T_9, \dots$

every comparison
takes $O(1)$ time:
1 or 2 characters
+ $R_{1,2}$

► Task: Merge them!

- use standard merging method from Mergesort
- but speed up comparisons using $R_{1,2}$

↪ $O(n)$ time for merge

Compare T_{15} to T_{11}

Idea: try same trick as before

```

T15 = asman$$$
      = asman$$$      can't compare T16
      = aT16          and T12 either!
T11 = ananasman$$$
      = ananasman$$$
      = aT12
    
```

↪ Compare T_{16} to T_{12}

```

T16 = sman$$$
      = sman$$$      always at most 2 steps
      = sT17        then can use  $R_{1,2}$ !
T12 = nanasman$$$
      = aanasman$$$
      = aT13
    
```


8.7 Linear-Time Suffix Sorting: The DC3 Algorithm

DC3 / Skew algorithm – Fix recursive call

- ▶ both step 2. and 3. doable in $O(n)$ time!

DC3 / Skew algorithm – Fix recursive call

- ▶ both step 2. and 3. doable in $O(n)$ time!
- ▶ But: we cheated in 1. step! “compute rank array $R_{1,2}$ recursively”
 - ▶ Taking a *subset* of suffixes is *not* an instance of the same problem!



DC3 / Skew algorithm – Fix recursive call

- ▶ both step 2. and 3. doable in $O(n)$ time!
 - ▶ But: we cheated in 1. step! “compute rank array $R_{1,2}$ recursively”
 - ▶ Taking a *subset* of suffixes is *not* an instance of the same problem!
- ↪ Need a single *string* T' to recurse on, from which we can deduce $R_{1,2}$.



How can we make T' “skip” some suffixes?

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How can we make T' “skip” some suffixes?



redefine alphabet to be *triples of characters* \boxed{abc}

↪ suffixes of $T^\square \iff T_0, T_3, T_6, T_9, \dots$

- ▶ $T' = T[1..n]^\square \boxed{\$$$} T[2..n]^\square \boxed{\$$$} \iff T_i$ with $i \not\equiv 0 \pmod{3}$.

↪ Can call suffix sorting recursively on T' and map result to $R_{1,2}$

$T = \text{bananaban}\$\$\$$
 $\rightsquigarrow T^\square = \boxed{\text{ban}} \boxed{\text{ana}} \boxed{\text{ban}} \boxed{\$\$\$}$ $|\tau^\square| = 4$
 $\boxed{\text{ana}} \boxed{\text{ban}} \boxed{\$\$\$}$
 $\boxed{\text{ban}} \boxed{\$\$\$}$
 $\boxed{\$\$\$}$

DC3 / Skew algorithm – Fix alphabet explosion

- ▶ Still does not quite work!

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DC3 / Skew algorithm – Fix alphabet explosion

- ▶ Still does not quite work!
 - ▶ Each recursive step *cubes* σ by using triples!
 - ↪ (Eventually) cannot use linear-time sorting anymore!

- ▶ But: Have at most $\frac{2}{3}n$ different triples \boxed{abc} in T' !

↪ Before recursion:

1. Sort all occurring triples. (using counting sort in $O(n)$)
2. Replace them by their *rank* (in Σ).

↪ Maintains $\sigma \leq n$ without affecting order of suffixes.

DC3 / Skew algorithm – Step 3. Example

$$T' = T[1..n) \square \square \square T[2..n) \square \square \square$$

► $T = \text{hannahbansbananasman\$}$

DC3 / Skew algorithm – Step 3. Example

$$T' = T[1..n) \square \square \square T[2..n) \square \square \square$$

► $T = \text{hannahbansbananasman\$}$ $T_2 = \text{nnaahbansbananasman\$}$

$T' = \text{annahbansbananasman\$} \square \square \square \text{nnaahbansbananasman\$}$

DC3 / Skew algorithm – Step 3. Example

$$T' = T[1..n) \square \square \square T[2..n) \square \square \square$$

► $T = \text{hannahbansbananasman\$}$ $T_2 = \text{nnaahbansbananasman\$}$

$T' =$ annahbansbananasman\$\$ \$\$\$ nnahbansbananasman\$\$\$

► Occurring triples:

annahbansbananasman\$\$ \$\$\$ nnahbansb nasman

DC3 / Skew algorithm – Step 3. Example

$$T' = T[1..n) \square \square \square T[2..n) \square \square \square$$

► $T = \text{hannahbansbananasman\$}$ $T_2 = \text{nnaahbansbananasman\$}$

$T' = \text{ann} \text{ahb} \text{ans} \text{ban} \text{ana} \text{sma} \text{n\$\$} \square \square \square \text{nna} \text{hba} \text{nsb} \text{ana} \text{nas} \text{man} \square \square \square$

► Occurring triples:

$\text{ann} \text{ahb} \text{ans} \text{ban} \text{ana} \text{sma} \text{n\$\$} \square \square \square \text{nna} \text{hba} \text{nsb} \quad \text{nas} \text{man}$

► Sorted triples with ranks:

Rank	00	01	02	03	04	05	06	07	08	09	10	11	12
Triple	$\square \square \square$	ahb	ana	ann	ans	ban	hba	man	$\text{n\$\$}$	nas	nna	nsb	sma

DC3 / Skew algorithm – Step 3. Example

$$T' = T[1..n) \square \square \square T[2..n) \square \square \square$$

► $T = \text{hannahbansbananasman\$}$ $T_2 = \text{nnaahbansbananasman\$}$

$T' = \text{annahbansbananasman\$} \square \square \square \text{nnaahbansbananasman\$}$

► Occurring triples:

$\text{annahbansbananasman\$} \square \square \square \text{nnaahbansbananasman\$}$

► Sorted triples with ranks:

Rank	00	01	02	03	04	05	06	07	08	09	10	11	12
Triple	$\square \square \square$	ahb	ana	ann	ans	ban	hba	man	n\$	nas	nna	nsb	sma

► $T' = \text{annahbansbananasman\$} \square \square \square \text{nnaahbansbananasman\$}$

$T'' = \text{03 01 04 05 02 12 08 00 10 06 11 02 09 07 00}$

Suffix array – Discussion

- 👍 sleek data structure compared to suffix tree
- 👍 simple and fast $O(n \log n)$ construction
- 👍 more involved but optimal $O(n)$ construction
- 👍 supports efficient string matching
- 👎 string matching takes $O(m \log n)$, not optimal $O(m)$
- 👎 Cannot use more advanced suffix tree features
e. g., for longest repeated substrings



8.8 The LCP Array

Clicker Question

Which feature of suffix **trees** did we use to find the *length* of a longest repeated substring?



- A order of leaves
- B path label of internal nodes
- C string depth of internal nodes
- D constant-time traversal to child nodes
- E constant-time traversal to parent nodes
- F constant-time traversal to leftmost leaf in subtree



→ sli.do/comp526

Clicker Question

Which feature of suffix **trees** did we use to find the *length* of a longest repeated substring?



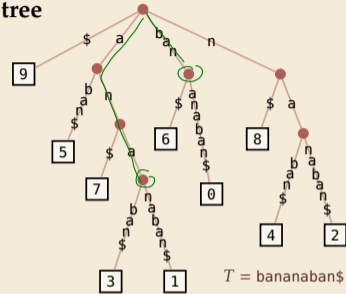
- ~~A order of leaves~~
- ~~B path label of internal nodes~~
- C string depth of internal nodes ✓
- ~~D constant time traversal to child nodes~~
- ~~E constant time traversal to parent nodes~~
- ~~F constant time traversal to leftmost leaf in subtree~~



→ sli.do/comp526

String depths of internal nodes

- ▶ Recall algorithm for longest repeated substring in **suffix tree**
 1. Compute *string depth* of nodes
 2. Find *path label* to node with maximal string depth
- ▶ Can we do this using **suffix arrays**?



String depths of internal nodes

► Recall algorithm for longest repeated substring in **suffix tree**

1. Compute *string depth* of nodes
2. Find *path label* to node with maximal string depth

► Can we do this using **suffix arrays**?

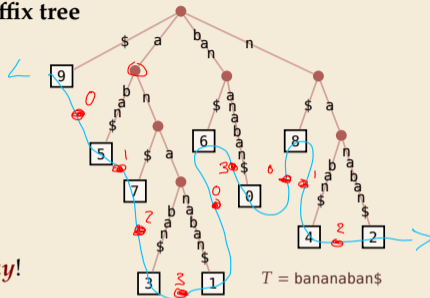
► Yes, by **enhancing** the suffix array with the **LCP array**!

$LCP[1..n]$

$$LCP[r] = LCP(T_{L[r]}, T_{L[r-1]})$$

length of longest common prefix of suffixes of rank r and $r - 1$

↪ longest repeated substring = find maximum in $LCP[1..n]$



	0	1	2	3	4	5	6	7	8	9
L =	9	5	7	3	1	6	0	8	4	2
LCP =	0	1	2	3	0	3	0	1	2	
	1	2	3	4	5	6	7	8	9	

LCP array and internal nodes

L[0..n]

9

5

7

3

1

6

0

8

4

2

LCP array and internal nodes

	L[0..n]
\$	9
aban\$	5
an\$	7
anaban\$	3
ananaban\$	1
ban\$	6
bananaban\$	0
n\$	8
naban\$	4
nanaban\$	2

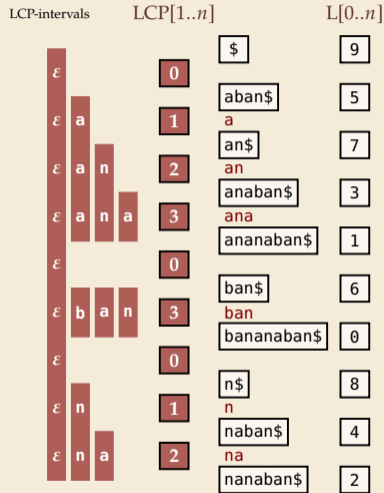
LCP array and internal nodes

	L[0..n]
\$	9
aban\$	5
a	
an\$	7
an	
anaban\$	3
ana	
ananaban\$	1
ban\$	6
ban	
banaban\$	0
n\$	8
n	
naban\$	4
na	
nanaban\$	2

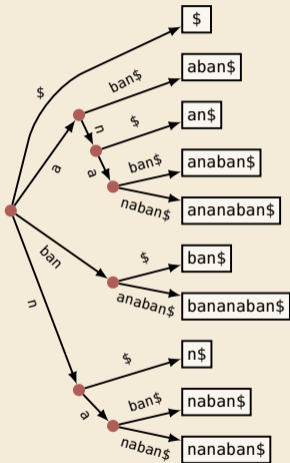
LCP array and internal nodes

	LCP[1..n]	L[0..n]
	\$	9
0	aban\$	5
1	a	
	an\$	7
2	an	
	anaban\$	3
3	ana	
	ananaban\$	1
0		
	ban\$	6
3	ban	
	banaban\$	0
0		
	n\$	8
1	n	
	naban\$	4
2	na	
	nanaban\$	2

LCP array and internal nodes

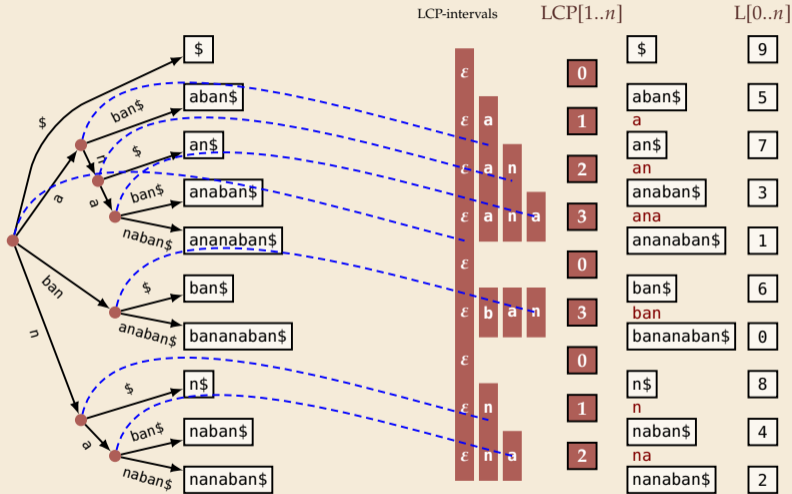


LCP array and internal nodes

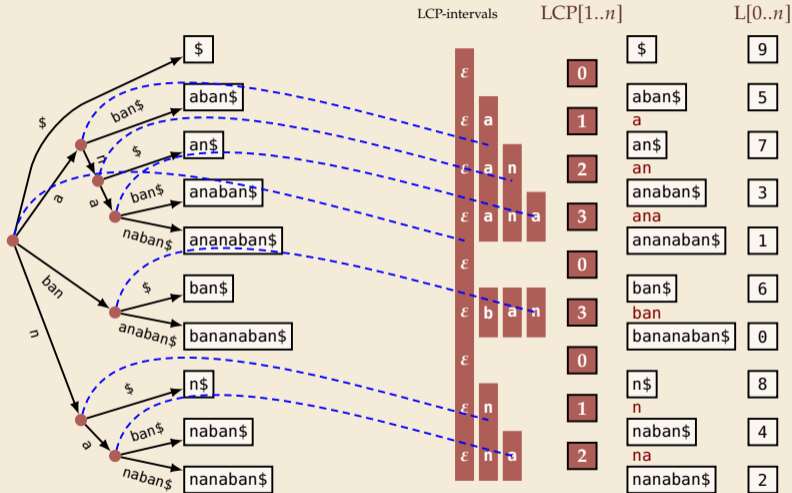


LCP-intervals	LCP[1..n]		L[0..n]
ϵ		\$	9
ϵ	a	aban\$	5
ϵ	a	an\$	7
ϵ	a	an	an
ϵ	a	anaban\$	3
ϵ	a	ana	ananaban\$
ϵ		ananaban\$	1
ϵ		ban\$	6
ϵ	b	ban	ban
ϵ		bananaban\$	0
ϵ		n\$	8
ϵ	n	n	n
ϵ		naban\$	4
ϵ		na	nanaban\$
ϵ		nanaban\$	2

LCP array and internal nodes



LCP array and internal nodes



↪ Leaf array $L[0..n]$ plus LCP array $LCP[1..n]$ encode full tree!

8.9 LCP Array Construction


LCP array construction

- ▶ computing $\text{LCP}[1..n]$ naively too expensive
 - ▶ each value could take $\Theta(n)$ time
- 👎 $\Theta(n^2)$ in total

LCP array construction

- ▶ computing $LCP[1..n]$ naively too expensive

- ▶ each value could take $\Theta(n)$ time

-  $\Theta(n^2)$ in total

- ▶ but: seeing one large (= costly) LCP value \rightsquigarrow can find another large one!

- ▶ Example: $T = \text{Buffalo_buffalo_buffalo_buffalo\$}$

- ▶ first few suffixes in sorted order:

$T_{L[0]} = \$$

$T_{L[1]} = \text{alo_buffalo\$}$

$T_{L[2]} = \text{alo_buffalo_buffalo\$}$


alo_buffalo_buffalo $\rightsquigarrow LCP[3] = 19$

$T_{L[3]} = \text{alo_buffalo_buffalo_buffalo\$}$

LCP array construction

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- ▶ each value could take $\Theta(n)$ time

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- ▶ first few suffixes in sorted order:

$T_{L[0]} = \$$

$T_{L[1]} = \text{alo_buffalo\$}$

$T_{L[2]} = \text{lo_buffalo_buffalo\$}$

lo_buffalo_buffalo $\rightsquigarrow LCP[3] = 19$

$T_{L[3]} = \text{lo_buffalo_buffalo_buffalo\$}$

- \rightsquigarrow **Removing first character** from $T_{L[2]}$ and $T_{L[3]}$ gives two new suffixes:

$T_{L[?]} = \text{lo_buffalo_buffalo\$}$

lo_buffalo_buffalo $\rightsquigarrow LCP[?] = 18$


$T_{L[?]} = \text{lo_buffalo_buffalo_buffalo\$}$

\uparrow
unclear where...

LCP array construction

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$T_{L[?]} = \text{lo_buffalo_buffalo_buffalo\$}$

\uparrow
unclear where...



Shortened suffixes might *not* be *adjacent* in sorted order!

\rightsquigarrow no LCP entry for them!

Kasai's algorithm – Example

- ▶ Kasai et al. used above observation systematically
- ▶ Key idea: compute LCP values in *text order*
- ▶ Dropping first character of adjacent suffixes might not lead to *adjacent* shorter suffixes, but LCP entry can only be *longer*.

i	$R[i]$	T_i	r	$L[r]$	$T_{L[r]}$	$LCP[r]$
0	6 th	bananaban\$	0	9	\$	–
1	4 th	ananaban\$	1	5	aban\$	
2	9 th	nanaban\$	2	7	an\$	
3	3 th	anaban\$	3	3	anaban\$	
4	8 th	naban\$	4	1	ananaban\$	
5	1 th	aban\$	5	6	ban\$	
6	5 th	ban\$	6	0	bananaban\$	
7	2 th	an\$	7	8	n\$	
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5	1 th	aban\$	5	6	ban \$	
6	5 th	ban\$	6	0	ban anaban\$	3
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5	1 th	aban\$	5	6	<u>ban</u> \$	
6	5 th	ban\$	6	0	bananaban\$	3
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```
1 procedure computeLCP( $T[0..n]$ ,  $L[0..n]$ ,  $R[0..n]$ )
2   // Assume  $T[n] = \$$ ,  $L$  and  $R$  are suffix array and inverse
3    $\ell := 0$ 
4   for  $i := 0, \dots, n - 1$  // Consider  $T_i$  now
5      $r := R[i]$ 
6     // compute LCP[ $r$ ]; note that  $r > 0$  since  $R[n] = 0$ 
7      $i_{-1} := L[r - 1]$ 
8     while  $T[i + \ell] == T[i_{-1} + \ell]$  do
9        $\ell := \ell + 1$ 
10    LCP[ $r$ ] :=  $\ell$ 
11     $\ell := \max\{\ell - 1, 0\}$ 
12 return LCP[ $1..n$ ]
```

- ▶ remember length ℓ of induced common prefix
- ▶ use L to get start index of suffixes

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- ▶ remember length ℓ of induced common prefix
- ▶ use L to get start index of suffixes

Analysis:

- ▶ dominant operation:
character comparisons
- ▶ separately count those with
outcomes “=” resp. “≠”
- ▶ each ≠ ends iteration of for-loop
 $\rightsquigarrow \leq n$ cmps
- ▶ each = implies increment of ℓ ,
but $\ell \leq n$ and
decremented $\leq n$ times
 $\rightsquigarrow \leq 2n$ cmps

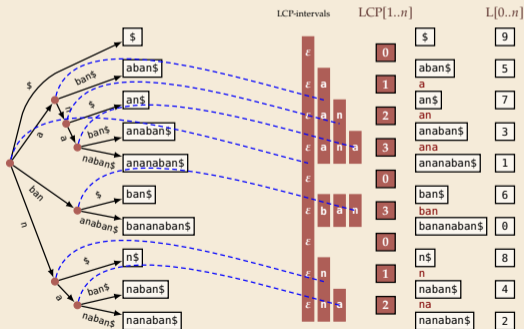
$\rightsquigarrow \Theta(n)$ overall time

Back to suffix trees

We can finally look into the black box of linear-time suffix-array construction!





1. Compute suffix array for T .
2. Compute LCP array for T .
3. Construct \mathcal{T} from suffix array and LCP array.





Conclusion

▶ *(Enhanced) Suffix Arrays* are the modern version of suffix trees

 can be harder to reason about

 can support same algorithms as suffix trees

 but use much less space

 simpler linear-time construction