

## Tutorial 7 for COMP 526 – Applied Algorithmics, Winter 2020

### Problem 1 (Move-to-front transform)

Let  $S = (20, 30, 30, 20, 40, 30, 20, 20, 20)$  be an input sequence of numbers whose values are initially stored in the list  $Q = [20, 30, 40]$ . Build an output sequence and trace the content of  $Q$  throughout the execution of *MTF* (*Move-to-Front*) algorithm.

### Problem 2 (Lempel-Ziv-Welch compression)

Given word  $w = \text{ASN}X\text{ASN}A$  over the ASCII character set (relevant parts of ASCII are provided on the right). Construct, step by step, the Lempel-Ziv-Welch (LZW) factorization of  $w$  (i.e., the phrases encoded by one codeword) and provide the compressed representation of  $w$ ; it suffices to show the encoded text  $C$  using integer numbers (no need for binary encodings).

Code	Character
65	A
...	...
78	N
...	...
83	S
...	...
88	X
...	...

### Problem 3 (No Free Lunch)

Prove the following *no-free-lunch* theorems for lossless compression.

1. *Weak version:* For every compression algorithm  $A$  and  $n \in \mathbb{N}$  there is an input  $w \in \Sigma^n$  for which  $|A(w)| \geq |w|$ , i.e. the “compression” result is no shorter than the input.

**Hint:** Try a proof by contradiction. There are different ways to prove this.

2. *Strong version:* For every compression algorithm  $A$  and  $n \in \mathbb{N}$  it holds that

$$|\{w \in \Sigma^{\leq n} : |A(w)| < |w|\}| < \frac{1}{2} \cdot |\Sigma^{\leq n}|.$$

In words, less than half of all inputs of length at most  $n$  can be compressed below their original size.

**Hint:** Start by determining  $|\Sigma^{\leq n}|$ .

The theorems hold for every non-unary alphabet, but you can restrict yourself to the binary case, i.e.,  $\Sigma = \{0, 1\}$ .

We denote by  $\Sigma^*$  the set of all (finite) strings over alphabet  $\Sigma$  and by  $\Sigma^{\leq n}$  the set of all strings with size  $\leq n$ . As domain of (all) compression algorithms, we consider the set of (all) *injective* functions in  $\Sigma^* \rightarrow \Sigma^*$ , i.e., functions that map any input string to some output string (encoding), where no two strings map to the same output.