

## Outline

# **5** Parallel String Matching

- 5.1 Elementary Tricks
- 5.2 Periodicity
- 5.3 String Matching by Duels

# Parallelizing string matching

- ▶ We have seen a plethora of string matching methods
- But all efficient methods seem inherently sequential Indeed, they became efficient only after building on knowledge from previous steps!

Sounds like the *opposite* of parallel!

 $\rightsquigarrow$  This unit:

- How well can we parallelize string matching?
- What new ideas can help?

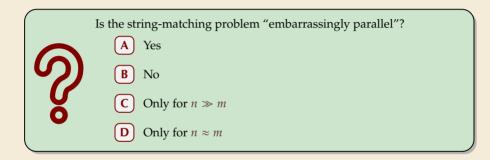
Here: string matching = find *all* occurrences of *P* in *T* always assume  $m \le n$  (more natural problem for parallel)

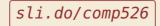
# 5.1 Elementary Tricks

# **Embarrassingly Parallel**

- A problem is called <u>"embarrassingly parallel</u>" if it can immediately be split into many, small subtasks that can be solved completely independently of each other
- ► Typical example: sum of two large matrices (all entries independent)
- $\rightsquigarrow$  best case for parallel computation (simply assign each processor one subtask)
- Sorting is not embarrassingly parallel
  - ▶ no obvious way to define many *small* (=efficiently solvable) subproblems
  - ▶ but: some subtasks of our algorithms are, e.g., comparing all elements with pivot

## **Clicker Question**





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# **Elementary parallel string matching**

## Subproblems in string matching:

- string matching = check all guesses i = 0, ..., n m 1
- checking one guess is a subtask!

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Approach 1:

► Check all guesses in parallel all n - m guesses  $\rightarrow$  Time:  $\Theta(m)$  using sequential checks  $\Theta(\log m)$  on CREW-PRAM ( $\sim see$  tutorials)  $\Theta(1)$  on CRCW-PRAM ( $\sim see$  tutorials)  $\sim$  Work:  $\Theta((n - m)m) \sim not great ...$ 

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# **Elementary parallel string matching**

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## Approach 1:

- Check all guesses in parallel
- $\rightsquigarrow$  Work:  $\Theta((n-m)m) \rightsquigarrow$  not great . . .

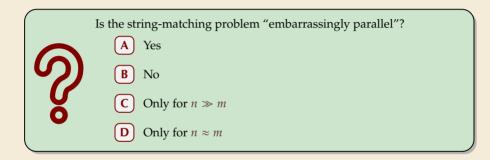
## Approach 2:

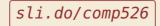


- Divide *T* into **overlapping** blocks of 2m characters: T[0..2m), T[m..3m), T[2m..4m), T[3m..5m)...
- Find matches inside blocks in parallel, using efficient sequential method  $\rightarrow \Theta(2m + m) = \Theta(m)$  each

$$\rightsquigarrow$$
 **Time**:  $\underline{\Theta(m)}$  **Work**:  $\Theta(\underline{n}_m \cdot m) = \Theta(n)$ 

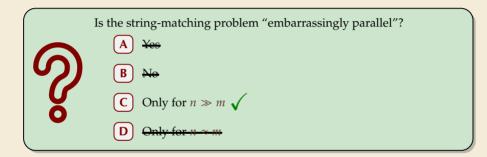
## **Clicker Question**

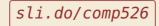




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## **Clicker Question**





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## **Elementary parallel matching – Discussion**

very simple methods

 $\bigcirc$  could even run distributed with access to part of *T* 

 $\bigcirc$  parallel speedup only for  $m \ll n$ 

## Goal:

work-efficient methods with better parallel time?

- $\rightsquigarrow\,$  must genuinely parallelize the matching process!
- $\rightsquigarrow need new ideas$

- → higher speedup
- (and the preprocessing of the pattern)

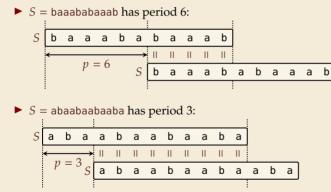
# 5.2 Periodicity

## **Periodicity of Strings**

- ► S = S[0..n-1] has period p iff  $\forall i \in [0..n-p) : S[i] = S[i+p]$
- ▶ p = 0 and any  $p \ge n$  are trivial periods

but these are not very interesting . . .

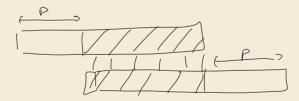
#### **Examples:**



# Periodicity and KMP

## Lemma 5.1 (Periodicity = Longest Overlap)

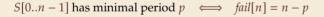
 $p \in [1..n]$  is the <u>shortest period in</u> S = S[0..n - 1]iff S[0..n - p) is the longest prefix that is also a suffix of S[p..n).



## Periodicity and KMP

## Lemma 5.1 (Periodicity = Longest Overlap)

 $p \in [1..n]$  is the *shortest* period in S = S[0..n - 1]iff S[0..n - p) is the longest prefix that is also a suffix of S[p..n).



# **Periodicity Lemma**

## Lemma 5.2 (Periodicity Lemma)

If string S = S[0..n - 1] has periods p and q with  $p + q \le n$ , then it has also period gcd(p, q).

greatest common divisor

*Proof:* see tutorials; hint: recall Euclid's algorithm

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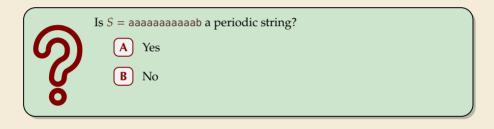
# **Periodic strings**

- ▶ What does the smallest period *p* tell us about a string *S*[0..*n*)?
- ► Two distinct regimes:
  - **1.** *S* is *periodic*:  $p \le \frac{n}{2}$ More precisely: *S* is totally determined by a string F = F[0..p) = S[0..p)*S* keeps repeating *F* until *n* characters are filled
    - ~ S is highly repetitive! (=> helps in string matching)
  - **2.** *S* is *aperiodic* (also *non-periodic*):  $p > \frac{n}{2}$ *S* cannot be written as  $S = F^k \cdot Y$  with  $k \ge 2$  and *Y* a prefix of *F*





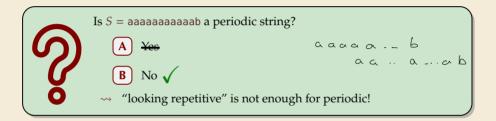
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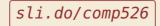




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## **Clicker Question**





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5.3 String Matching by Duels

## **Periods and Matching**

#### Witnesses for non-periodicity:

Pell'...n)



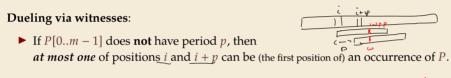
Assume, P[0..m-1] does **not** have period p

 $\rightsquigarrow \exists$  witness against periodicity: position  $\omega \in [0..m - p)$  :  $P[\omega] \neq P[\omega + p]$ 

## **Periods and Matching**

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*Proof:* Cannot have  $T[(i + p) + \omega] = P[\omega] \neq P[\omega + p] = T[i + (\omega + p)].$ 

## **Periods and Matching**

### Witnesses for non-periodicity:

- Assume, P[0..m 1] does **not** have period p
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## **Dueling via witnesses**:

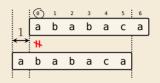
► If P[0..m - 1] does not have period p, then at most one of positions i and i + p can be (the first position of) an occurrence of P.

*Proof:* Cannot have  $T[(i + p) + \omega] = P[\omega] \neq P[\omega + p] = T[i + (\omega + p)]$ .

Duel between guess *i* and *i* + *p*: compare text character overlapped with witness ω



# Dueling example (Paperiodie)



wid	tues,	table
р	1	
$\omega[p]$	0	



р	1	2
$\omega[p]$	0	3,

$$p = 3$$

$$p =$$

p	1	2	3	
$\omega[p]$	0	3	1	

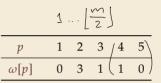
$$p = 4$$

$$p =$$

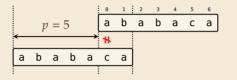
р	1	2	3	4	
$\omega[p]$	0	3	1	1	

$$p = 5$$

$$p =$$



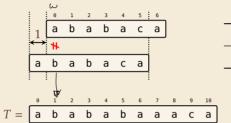
**1.** Compute witnesses against periodicity for P = ababaca



р	1	2	3	4	5
$\omega[p]$	0	3	1	1	0

#### **2.** Duel! T = abababaaaca

**1.** Compute witnesses against periodicity for P = ababaca



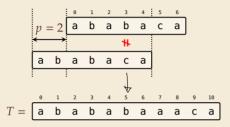
р	1	2	3	4	5
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**2.** Duel! T = abababaaaca

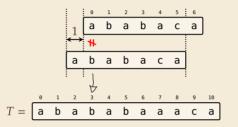
▶ 0 vs. 1  

$$p = 1, \omega = 0 \implies T[1] = b \neq P[\omega] \implies$$
 No occurrence at 1!



р	1	2	3	4	5
$\omega[p]$	0	3	1	1	0

- **2.** Duel! T = abababaaaca
  - ▶ 0 vs. 1  $p = 1, \omega = 0 \implies T[1] = b \neq P[\omega] \implies No \text{ occurrence at } 1!$ ▶ 0 vs. 2  $p = 2, \omega = 3 \implies T[5] = b \neq c = P[\omega + p] \implies No \text{ occurrence at } 0!$



р	1	2	3	4	5
$\omega[p]$	0	3	1	1	0

- **2.** Duel! T = abababaaaca
  - ▶ 0 vs. 1  $p = 1, \omega = 0 \quad \rightsquigarrow \quad T[1] = b \neq P[\omega] \quad \rightsquigarrow \quad \text{No occurrence at } 1!$ ▶ 0 vs. 2  $p = 2, \omega = 3 \quad \rightsquigarrow \quad T[5] = b \neq c = P[\omega + p] \quad \rightsquigarrow \quad \text{No occurrence at } 0!$ ▶ 2 vs. 3  $p = 1, \omega = 0 \quad \rightsquigarrow \quad T[3] = b \neq a = P[\omega] \quad \rightsquigarrow \quad \text{No occurrence at } 3! \quad \stackrel{+}{\frown} \quad \stackrel{?}{\frown}$

# String Matching by Duels - Sequential

Assume that pattern *P* is *aperiodic*.

(can deal with periodic case separately; details omitted)

## Algorithm:

**1.** Set  $\mu := \lfloor \frac{m}{2} \rfloor$ 



- **2.** Compute witnesses  $\omega[1..\mu]$  against periodicity for all  $p \leq \frac{m}{2}$ .
- **3.** For each block of  $\mu$  consecutive indices  $[0..\mu)$ ,  $[\mu..2\mu)$ ,  $[2\mu..3\mu)$ , ... run  $\mu 1$  duels to eliminate all but one guesses in the block
- **4.** check remaining  $\lceil \frac{n}{\mu} \rceil = O(n/m)$  guesses naively

# O(m) duels each

**4.**  $O(\frac{n}{m})$ ,  $\leq m$  cmps each

**2.**  $O(m) \rightsquigarrow \text{later}$ 

3.  $O(\frac{n}{m})$  blocks

# Assume that pattern *P* is *aperiodic*.

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String Matching by Duels – Sequential

- **3.** For each block of  $\mu$  consecutive indices  $[0..\mu)$ ,  $[\mu..2\mu)$ ,  $[2\mu..3\mu)$ , ... run  $\mu$  – 1 duels to eliminate all but one guesses in the block
- **4.** check remaining  $\lceil \frac{n}{n} \rceil = O(n/m)$  guesses naively
- another worst-case O(n + m) string matching method!  $\rightarrow$

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#### (can deal with periodic case separately; details omitted)

## Analysis:

**1.** O(1)

# String Matching by Duels - Parallel

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## **Tournament of duals:**

- each dual eliminates one guess
- → declare other guess *winner*
- conceptually like (prefix) sum!

#### How to parallelize:

1. —

- **2.**  $O(\log^2(m)) \rightsquigarrow \text{later}$
- **3.** blocks in parallel (indep.), tournament of  $\lceil \lg \mu \rceil$  rounds
- **4.** check in parallel collect result (like prefix sum)

M=8

# String Matching by Duels – Parallel

Assume that pattern *P* is *aperiodic*.

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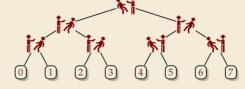
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How to parallelize:

- 3. blocks in parallel (indep.), tournament of  $\lceil \lg \mu \rceil$  rounds
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 $\rightsquigarrow$  Matching part can be done in  $O(\log m)$  parallel time and O(n) work!

# **Computing witnesses**

It remains to find the witnesses  $\omega[1..\mu]$ .

## sequentially:

- ▶ an elementary procedure is similar in spirit to KMP failure array
- can be computed in  $\Theta(m)$  time

### parallel:

- ▶ much more complicated → beyond scope of the module
  - ▶ first *O*(log<sup>2</sup>(*m*)) time on CREW-RAM
  - ▶ later *O*(log *m*) time and *O*(*m*) work using *pseudoperiod method*

## Parallel Matching - State of the art

- ► *O*(log *m*) time & work-efficient parallel string matching
  - this is optimal for CREW-PRAM
- on CRCW-PRAM: matching part even in O(1) time (  $\rightsquigarrow$  tutorials) but preprocessing requires  $\Theta(\log \log m)$  time