



Administrativa

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Welcome to COMP 526 – Applied Algorithms

► Instructor: Dr. <u>Sebastian</u> Wild

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► Module website: www.wild-inter.net/teaching/comp526

→ your first address for any infos on COMP 526

► *Campuswire*: collaborative Q&A (more on this later)

also used for announcements

→ please register via link from the Canvas announcement

https://campuswire.com/p/G89660827

PIN 0758

- ▶ Slido: student response system for formative feedback
- ► Final mark: 50% final exam + 50% assessments (more later)



My approach to lectures

My conclusions (from years of own experience and from observing others)

irrespective of the mode of delivery!

- **0.** Good explanations (intuitions!) and well-structure material are the most important aspect.
- 1. Synchronous (live) lectures beat videos in keeping up with class. (but recordings are great!)
- **2.** A small minority of students asks questions. \leadsto other backchannels
- 3. Interaction makes content memorable (and keeps brains awake!) ->> Slido tasks

Components of COMP 526

Slido questions

immediate feedback simple questions

Lectures

new material discussions big picture

Tutorials

practice problems solve deep questions

Campuswire

collaborative Q&A knowledge base

Video presentation

disseminate knowledge

Class tests

frequent test of basic understanding

Programming tasks 1 & 2

find & realize creative solutions

Overview of the module

Goals:

- build / enhance your toolbox of algorithmic methods and techniques
 - → focus on practical methods
- enable you to reason about and communicate algorithmic solutions
 - → level of abstraction, proofs, mathematical analysis
- enable you to apply, combine and extend methods

Units:

- **0.** Administrativa & Proof Techniques
- 1. Machines & Models
- 2. Fundamental Data Structures
- 3. Efficient Sorting
- 4. String Matching

- **5.** Parallel String Matching
- **6.** Text indexing
- 7. Compression
- **8.** Error-Correcting Codes
- 9. Range-Minimum Queries

Assessments

= continuous assessment

(More details on CA tasks later in the term)

final mark = $0.5 \cdot \text{exam mark}$

+ 0.1 · CA1 (video presentation) mark

+ 0.1 · CA2 (programming puzzle 1) mark

 $+ 0.1 \cdot \text{CA3}$ (programming puzzle 2) mark

+ $0.15 \cdot \text{class test mark}$

+ 0.05 · participation mark

Class Tests

- \approx offload 15% of mark from exam to CA
- several throughout term
- very short(1 practice question + 1 marked question)
- quick intermediate feedback

Bonus Points

- ► for good questions and answers on *Campuswire* class feed
- → earns collective bonus points for entire class
- bonus on class-test mark

Participation Marks

for good engagement, not correct answers!

► 5% for regular participation on *Slido*

What are clickers? Why use it?

- ► I use "clickers" as short term for any *student response system* We will use Slido, a web-based system.
- ► Goal: Collect immediate, formative feedback
 - ► Stay focused and engaged! ("active learning")
 - Quick feedback (for you individually) if you are on track.
 - Quick feedback (for me) whether (most of) you are on track.

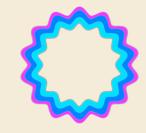
→ marks for participation, not for correct answers!



What is Campuswire?

Campuswire is an online space for lectures

- 1. Class Feed: questions on material
- **2.** *Chatrooms:* structured social space similar to Slack or Discord



Join via link on website: campuswire.com/p/G89660827

Use in brower campuswire.com/c/G89660827 or via app campuswire.com/download

We use Class Feed for collaborative Q&A

- ► Ask *public* questions
 - "Why is $\lg(n^3) = \Theta(\log n)$?"
 - "Will there be classes during Carneval?"
- ► *Answer* your peers' questions!
 - ► Know the answer? \rightarrow put it in!
 - ► Know a partial answer? → Post it, others can build on it!
 - ► Found a helpful answer (or question)? → Vote it up!
- Ask *private* questions
 - ▶ if your question might contain "spoilers" for assessments
 - if you feel the answer is only relevant for you personally

How to Campuswire

- ► My goals for Campuswire Q&A:
 - **1. be fair** Same answers for everyone
 - **2. learning by teaching** YOU will answer most questions!
 - 3. **be inclusive** posts can be anonymous; you can take your time to ask and answer
- ► Therefore, we instructors will
 - redirect you to Class Feed for questions,
 - wait before answering, to give other students a chance to answer first,
 - explicitly mark good answers (and questions!) as such
- You will collectively earn bonus points:
 - ▶ 10 points for each good question
 - ▶ 20 points for each good answer
 - ▶ 10 extra points for each good answer that did not require clarification from us
- → | every 100 points earns everyone +1 on class-test mark |

Video Presentation

- ► Goals:
 - engage with research literature
 - explore cutting-edge research in one topic
 - try out novel ways of disseminating knowledge
- ► Schedule:
 - ▶ till week 3: form teams of 3-4 students
 - till week 5: select an article
 - must be from



a *contributed article, review, practice,* or *research highlight* from the last 3 years

▶ till **28 March**: present article in video presentation and upload it! alternatively, create an interactive website / blog post

Philosophy of the module

COMP 526 is part of a *scientific* course.

Less ...



... and more





2000

- → Focus on universal truths of practical algorithms
 - ▶ model of reality (machines, programs, data)
 - quantitative predictions
 - ▶ validate model in experiments
- → Need some math techniques. (up next)