

## Exam Preparation – Transfer Problems for COMP 526 – Efficient Algorithmics, Fall 2023

The final exam will consist of *reproduction* (bookwork-style) questions, *application* tasks (similar the tasks in the classtests), and *transfer* problems.

Since the latter type of tasks is not as widely covered by continuous assessment as the others, this problem sheet gives a few transfer problems from past exams that you can use to practice your understanding and get a feeling for the type of problems on the exam.

The problems below exemplify the style of questions, but do not comprise an exhaustive list of topics; the actual exam may contain questions on any material from Units 0–8 (including tutorials).

### Problem 1 (Double String Problem)

Describe an efficient algorithm for the *double string problem*:

Given a text  $T[0..n)$ , output a substring  $w$  that occurs at (at least) 2 different positions in  $T$ , i.e., there are  $i_1 < i_2$ , so that  $T[i_1..i_1 + |w|) = T[i_2..i_2 + |w|) = w$ .

Output: Such a  $w$ .

1. Describe your algorithm (textual description is enough, but be precise).
2. Briefly comment on its running time.

### Problem 2 (BWT Pattern Guessing)

Consider the sequence of strings in which the  $k$ th string  $w_k = \mathbf{ab}^k\mathbf{ab}^k\mathbf{a}\$$  for  $k = 1, 2, 3, \dots$

1. Compute  $w_1, w_2, w_3$ , and  $w_4$ .
2. Compute the BWT for each of these.
3. Explain the structure of the BWT of  $w_k$  for general  $k$ , and argue why it looks like this.

### Problem 3 (Robustness of Codes)

Consider transmitting a coded text that is produced by the encoding methods below. Now suppose that in this coded text a *single character* is *transmitted incorrectly*, i.e., it is replaced by another character.

Which of the encoding methods listed below can still decode *all but a fixed number* of characters of the source text correctly when such a single-character error occurs?

Here, “can still decode” includes the option of slightly modifying the decoding procedure specifically for this scenario, i.e., you may assume that the decoding method expects a (potential) single-character error, but (obviously) does not know if or where it happened.

#### Our Encodings:

1. ASCII
2. UTF-8
3. Huffman code
4. run-length encoding
5. Lempel-Ziv-Welch algorithm
6. Move-to-front transform
7. Burrows-Wheeler transform
8. 4+3 Hamming code

Justify your answers.